

Weekly Challenge

Soda Machine Console Part 1

Primary Challenge

Create a Console app that connects to our class library. This app will become our soda machine. Just worry about user actions now, not administrative actions. Create the text files with default data and create the menu system for the user. Do not wire it up yet.

Bonus Challenge

Implement dependency injection and IConfiguration so that the console application does not need to manually instantiate the necessary classes.

"Practice makes the master."

— Patrick Rothfuss