

# ITF Coaches Education Programme



Coaching Beginner and Intermediate Players Course

## ITF COMPETITIONS FORMATS - 2

# Knock-out Competitions



- Continuous Feed in Event
- Rated Draw
  - Eliminates one sided matches
  - Block seeds play later
  - Attract best players
- Staggered Draw
- Double Elimination Event
- Double Elimination Draw

# Ladder



- Place the players in order
- Challenge 1 or 2 places above
- If challenger wins
  - Takes the loser's place
  - Exchange places on ladder
- Challenger loses
- One challenge per week
- Does not take up challenge
- Pyramid ladder

# Group Ladder



- Place the players in groups of 4 to 6
- Challenge all players in their group
- Challenge up
- Challenger wins
- Challenger loses

# Team Competitions Format

- Rotational Tennis
  - Court rotation system
  - Different activities
- Grand Slam Tennis
  - Divide players into 3 ability levels
  - Round robin doubles event
- Team Tennis
  - Divide students into teams depending on facilities
  - Teams play each other at least once

# Team Competition Format

- Davis Cup Competition
  - Tie - 4 singles and 1 doubles
  - Different competition formats
  - Promotion and regulation
- Fed Cup
  - Home and away basis
  - Qualifying event - 2 singles and 1 doubles
- Conclusion

# Team Competition Format

- Singles and Doubles-Club, School, City, State, Country
  - Age Category
  - Gender
- Flexible Team Competition
  - Student population changes
- Singles and Doubles Team competition with Substitutions
  - Match more even

a) Boys or girls, singles and doubles team competition	b) Combined boys and girls, singles and doubles team competition
1. Minimum of 2 boys/girls 2. 2 boys singles 3. 1 boys doubles	1. Minimum of 2 boys and 2 girls 2. 1 boys singles 3. 1 girls singles 4. 1 boys doubles 5. 1 girls doubles • 1 mixed doubles
1. Minimum of 4 boys/girls 2. 3 boys singles 3. 2 boys doubles • <i>or</i> 1. 4 boys singles • 1 boys doubles	1. Minimum of 3 boys and 3 girls 2. 2-3 boys singles 3. 2-3 girls singles 4. 1 boys doubles 5. 1 girls doubles • 1 mixed doubles
1. Minimum of 6 boys/girls 2. 6 singles 3. 3 doubles	

# Team Competitions Format

- The Van Alen Cup
- Team Dual meets
- Two Teams of 6 players
- Team Captains
- 10 Games
- Winner
- Doubles Team event

## Round I

A1 vs. B1  
A2 vs. B2  
A3 vs. B3

## Round I

A4 vs. B4  
A5 vs. B5  
A6 vs. B6

## Round II

A1 vs. B2  
A2 vs. B3  
A3 vs. B1

## Round II

A4 vs. B5  
A5 vs. B6  
A6 vs. B4

## Round III

A1 vs. B3  
A2 vs. B1  
A3 vs. B2

## Round III

A4 vs. B6  
A5 vs. B4  
A6 vs. B5

## Round I

2 vs. 2  
3 vs. 1  
1 vs. 3

## Round II

3 vs. 3  
1 vs. 2  
2 vs. 1

## Round III

1 vs. 1  
2 vs. 3  
3 vs. 2

# Doubles Competition Format

- “Luck of the Draw” Doubles
  - Each student given a number
  - All numbers placed in hat
  - Matches played with set time limit
  - Numbers drawn again for 2 round
  - Add up scores at end of session
- Doubles Tennis
  - Divide class into 2 groups, A and B
  - Players in Group A play with Group B

# Triples Tennis



- Teams comprises of 3 players
- Normal doubles court
- Alternate service games
- All 3 players receive serve in turn
- Begin with 1-up and 2-back
- Rally
  - No player allowed to hit two balls in a row
  - After return anything goes
- All other rules apply

# Divide and Conquer



- No ultimate winner
- Round 1-Winners go east, losers west
- Round 2-
- Need draw

# Family Championship



- Families compete together
- Played over weekend
- Four game Round Robin Doubles
- Sample categories
- Two categories play simultaneously
- Limit categories a family can enter to 4

<b>Saturday:</b>	<b>A.M. Father/Son Mother/Daughter</b>	<b>Sunday:</b>	<b>A.M. Brother/Sister Husband/Wife</b>
	<b>P.M. Father/Daughter Mother/Son</b>		<b>P.M. Sister/Sister Brother/Brother</b>

# Doubles Competition Format

- Jai Alai Tennis
  - 8 Doubles team per court
  - Play best 2 out of 3 points
  - 7 victories is the winner
  - Play with money
- American Doubles or Progressive whist
  - Partners change every round
  - Players carry their score with them
- Century Doubles
- Generation Gap

# Competition Formats based on score

- No-Ad Scoring
- Third set Tie-Breaker
- Second serve only
- Tie-Breaker King
- Table-Tennis Scoring
- Volleyball/Squash Scoring

# Handicapped Scoring



- Free Handicap
- Fixed Handicap
- Depending on the Score of the set
- Flexible Handicap

	GAMES					
	1	2	3	4	5	6
<b>1/6 of 15</b>		15/30				
<b>2/6 of 15</b>		15/30		15/30		
<b>3/6 of 15</b>		15/30		15/30		15/30
<b>4/6 of 15</b>	15/30	15/30		15/30		15/30
<b>5/6 of 15</b>	15/30	15/30	15/30	15/30		15/30
<b>15</b>	15/30	15/30	15/30	15/30	15/30	15/30

# Handicapped Scoring



- Equalising Handicap
- Rule, Stroke or Zone Handicap
- French Handicap system
- Doubles Handicapping
- “Chit” Handicapping

SERIES	First	Second	Third	Fourth
		Promotion	15/1	30/1
		-30	15/2	30/2
		-15	15/3	30/3
		-4/6	15/4	30/4
		-2/6	15/5	30/5
		0	30	
		1/6		
		2/6		
		3/6		
		4/6		
		5/6		
		15		

# Competition Formats based on score

- 21
- King of the court
  - Player A vs. B, C waits
  - After point Player A vs. C, B waits
  - Winners score points
  - Players B and C need to win 3 points to take over Player A
  - Variation
- One point only tournament
  - Matches played in tournament format with only one point being played per match

# Competition formats based on time

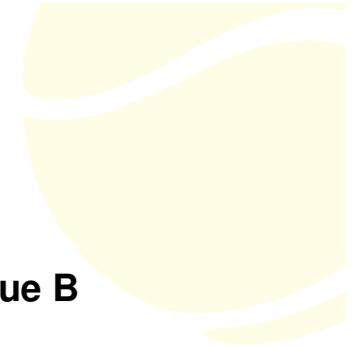
- Time Tennis
- Move Up/Move Down Single and Doubles
  - Timed tennis event
  - Winners move up, losers down
  - Players play in half court
- Score kept as follows:
  - Player wins most games
  - Player stays at top court the longest
  - Organized with doubles teams

# Competitions based on time

- Move up/move down Mixer Doubles tournament
- Rotation
  - Even number of players
  - Odd number of players
  - Types of rotation

SYSTEM	CHARACTERISTICS
Number of repetitions	Each player gets a specific number of balls (2-8) and then rotates. It is better not to hit 1 ball and then rotate.
Time	Each player gets a specific amount of time (e.g. 5 sec) and then rotates.
Scoring	The player who wins the point stays and the loser comes out (players play a maximum of 2 points).
Errors	Players rotate after they make an error or a given number of errors.
King of court	Player who scores 3 points first goes by himself.

# 12 or 24 hours



- Doubles Round Robin
- Last 12 or 24 hours
- 12 hours
  - 2 teams competing
  - 25 matches League A and B
  - Teams play 25 minutes
  - 2 court needed
  - Play commences at 8am
  - Each doubles match lasts 25 minutes

League A		League B	
Red Team	Green Team	Red Team	Green Team
R1	G1	R6	G6
R2	G2	R7	G7
R3	G3	R8	G8
R4	G4	R9	G9
R5	G5	R10	G10
		Court 1	Court 2
8.00 – 8.25	R1 - G5	R6 - G10	
8.25 – 8.50	R2 - G4	R7 - G9	
8.50 – 9.15	R3 - G3	R8 - G8	
9.15 – 9.40	R4 - G2	R9 - G7	
9.40 – 10.05	R5 - G1	R10 - G6	

# The 'Pepe Gasco' Tournament

- Teams
- Matches
- Scheduling of matches and match format as per table below
- Scoring

Singles and Doubles	Doubles
<ul style="list-style-type: none"><li>- Red 1 against Green 1</li><li>- Red 1 against Blue 1</li><li>- Red 1 against Yellow 1</li><li>- Red 1 and Red 2 against Green 1 and Green 2</li><li>- Red 1 and Red 2 against Blue 1 and Green 2</li><li>- Red 1 and Red 2 against Yellow 1 and Green 2</li></ul>	<ul style="list-style-type: none"><li>- Red 9 and Red 10 against Green 9 and Green 10</li><li>- Red 9 and Red 10 against Blue 9 and Green 10</li><li>- Red 9 and Red 10 against Yellow 9 and Green 10</li><li>- Red 9 and Red 10 against Green 11 and Green 12</li><li>- Red 9 and Red 10 against Blue 11 and Green 12</li><li>- Red 9 and Red 10 against Yellow 11 and Green 12</li></ul>