

CORRECTING ERRORS

ALL POINTS PLAYED STAND



ERROR	RULE 27	REGULAR GAME	TIE BREAK
Player serves from the wrong half of the court (Deuce / Ad side)	a.	<p>→ correct immediately</p> <p>→ service fault stands</p>	
Players are at wrong ends of the court	b.	<p>→ correct immediately</p> <p>→ service fault does not stand</p>	
Player serves out of turn	c. & d.	<p>Game not completed → correct immediately</p> <p>Game completed → order remains as altered (Ball Change 1 game later than agreed)</p> <p>Service fault in singles → does not count</p> <p>Service fault in doubles → counts if partner serves out of turn → does not count if opposing team serves out of turn</p>	<p>Even number of points → correct immediately</p> <p>Odd number of points → order remains as altered</p> <p>Service fault in singles → does not count</p> <p>Service fault in doubles → counts if partner serves out of turn → does not count if opposing team serves out of turn</p>
Player receives out of turn in doubles	e.	<p>→ order remains as altered until the end of the game</p> <p>→ resume the original receiving order in the next game of that set in which the team in question is due to receive</p>	
Tie-break game instead of an advantage set	f.	<p>Only 1 point played → correct immediately</p> <p>After 2nd point in play → finish set as a tie-break set</p>	
Standard game instead of a tie break set	g.	<p>Only 1 point played → correct immediately</p> <p>After 2nd point in play → set continues as an advantage set</p> <p>Score reaches 8-8 or a higher even number i.e. 10-10, 12-12, etc. → Play a tie break</p>	
Advantage set or tie-break set instead of a match tie-break	h.	<p>Only 1 point played → correct immediately</p> <p>After 2nd point in play → player or team that wins 3 games wins the set</p> <p>Score reaches 2-2 → play a match tie-break</p> <p>After 2nd point of 5th game in play → continue set as a tie-break set</p>	