

Cross References

The official axelos slides include references to the official manual and were created with reference to the 5 Learning Outcomes and their decomposition to 62 Courseware elements.

The mock exams and axelos slides are all linked to the Learning Outcomes and decomposition to 20 Exam Assessment Criteria.

Axelos do not bridge the various references to each other. The tables below provide the crossreferences between the course's structure, the exam question rationales, the syllabus and Assessment Criteria.

Learning Levels: Bloom's Taxonomy

The exam is aligned to Bloom's Taxonomy Levels 2 3 and 4

- BL2 Know the facts
- BL3 Application Carry out or use a procedure in a given situation by using method, technique and behaviours
- BL4 Analysis Identify constituent parts and determine how they contribute and combine to deliver capability

Any (all) content from the PRINCE2 Agile Manual may be examined with the exception of:

- Reminders of PRINCE2[®] content covered by foundation and practitioner exams
- Examples used to illustrate p2a application,
- Learning outcomes 6 & 7 that refer to examination preparation methods.

5 Learning outcomes and 20 Assessment Criteria

AC-1.1 AC-1.2 AC-1.3 B Exam Q Jndersta vorking	BL2 BL2 BL2 Question	basic concepts of common agile ways of working Describe the fundamental frameworks (Scrum, Kanban, Lean Startup), behaviours, concepts and techniques of common agile ways of working Explain how PRINCE2 Agile is used only in a project context, including the difference between projects and business as usual Explain which agile ways of working are suitable for use with PRINCE2 Agile is(6%) purpose and context for combining PRINCE2 [®] and the agile way of
AC-1.3 8 Exam Q Jndersta vorking	BL2 Juestion	Explain how PRINCE2 Agile is used only in a project context, including the difference between projects and business as usual Explain which agile ways of working are suitable for use with PRINCE2 Agile (6%)
8 Exam Q Jndersta vorking	uestion	Explain which agile ways of working are suitable for use with PRINCE2 Agile Is(6%)
Jndersta vorking		· ·
0.0.1		
AC-2.1	BL2	Recognize common perceptions of traditional methodology (e.g. waterfall, command and control, bureaucracy, detail up-front)
AC-2.2	BL2	Recognize the eight guidance points regarding PRINCE2 Agile
AC-2.3	BL2	Explain benefits (to organization, to projects, to programmes, to people, etc.) of combining PRINCE2 with agile
AC-2.4	BL2	Describe the need to 'blend and weave' PRINCE2 with agile at all levels of a project (project direction, project management and product delivery)
2 Exam	Questio	ns (24%)
Be able to	o apply a	and evaluate the focus areas to a project in an agile context
AC-3.1	BL3	Use focus areas and their key techniques to tailor PRINCE2 effectively
40 12 36	C-2.4 2 Exam e able te	C-2.4 BL2 2 Exam Questio e able to apply



	-	-	
	-3.1a	BL3	Agilometer,
	-3.1b		Requirements,
	-3.1c		Rich communication,
	-3.1d		Frequent releases
	-3.1e		Contracts)
	AC-	BL4	Evaluate the application of focus areas (as 3.1a-e) and their key
	3.2a-e		techniques in a project in an agile context
LO-4	8 Exam	Questio	ns (16%)
			d flex the six aspects of a project in an agile context
	AC-4.1	BL3	Set the tolerances for the six PRINCE2 aspects of a project in an agile
			context, taking into account the rationale behind the five targets = a)
			Quality, b) Scope, c) Time/cost/benefit/risk
	AC-4.2	BL4	Evaluate the impact of the tolerances set for the six PRINCE2 aspects of
			a project in an agile context, taking into account the rationale for the
			five targets (Ch:6.1, Ch:6.2, Ch:6.3, Ch:6.4, Table 6.2) = a) Be on time
			and hit deadlines, b) Protect the level of quality, c) Embrace change, d)
			Keep teams stable, e) Accept that the customer does not need
			everything
LO-5	24 Exam	n Questi	ons (48%)
20 3			or tailor the PRINCE2 principles, themes, processes and management
			oject in an agile context
	AC-5.1	BL4	Assess the level of maturity of a specific project environment with
	//0 5.1	DL4	respect to agile
	AC-5.2	BL3	Apply PRINCE2 principles to meet the needs of a project, using a range
	//0 5.2	DLJ	of agile frameworks, behaviours, concepts and techniques
	AC-5.3	BL4	Evaluate how PRINCE2 principles can be applied to meet the needs of a
	//0 5.5	521	project, including the use of a range of agile behaviours
	AC-5.4	BL3	Tailor PRINCE2 themes to meet the needs of a project using a range of
	//C 3.4	DLJ	agile frameworks, behaviours, concepts and techniques
	AC-5.5	BL4	Evaluate how PRINCE2 themes can be tailored to meet the needs of a
	//C 5.5	DL4	project, using a range of agile frameworks, behaviours, concepts and
			techniques
	AC-5.6	BL3	Tailor PRINCE2 processes to meet the needs of a project, (including the
	AC-3.0	DLJ	PRINCE2 journey when using agile) using a range of agile frameworks,
			behaviours, concepts and techniques
	AC-5.7	BL4	Evaluate how PRINCE2 processes can be tailored to meet the needs of a
	AC-3.7	DL4	project (including the PRINCE2 journey when using agile)
	AC-5.8	DI D	Tailor PRINCE2 management products to meet the needs of a project
	AC-3.8	BL3	
			using a range of agile frameworks, behaviours, concepts and techniques
	AC-5.9	BL4	Evaluate how PRINCE2 management products can be tailored to meet
~~			the needs of a project
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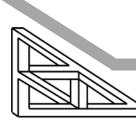




The Tables of Cross References

When studying you may wish to identify relevant exam questions and when analysing your performance on mock exam questions you will need to be able to link the questions, their learning outcomes, exam Assessment Criteria and location in course materials. You may also want to link to the official manual. Our design intent is to make it practical to study just from our course materials.

The three tables below maps the cross references in each direction. Contents is 99% the same.





LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
1	1	1.2	§2 s12	Project or BAU – 1/10	Ch:1.2	Explain the differences between projects and Business as usual
1	1	1.2	§2 s13	The difference between project work and BAU work – 2/10	Figure 1.1	Explain the differences between projects and Business as usual
1	2	1.1	§2 s15	An overview of agile – 3/10	Ch:2.1	Describe agile and its common approaches, how and why agile approaches have developed and where they are used
1	2	1.1	§2 s18	Agile basics – 6/10	Figure 2.3	Describe agile and its common approaches, how and why agile approaches have developed and where they are used
1	3	1.1	§2 s16	The Agile Manifesto – 4/10	Figure 2.1	Describe the history of agile, it's contrast to the waterfall way of working and how the agile manifesto fits in
1	3	2.1	§2 s17	Waterfall or Iterative & Incremental – 5/10	Figure 2.2	Describe the history of agile, it's contrast to the waterfall way of working and how the agile manifesto fits in
1	4	1.3	§2 s20	Agile Frameworks – 8/10	Table 2.1	Describe the different levels of agile maturity and well-known agile frameworks
1	4	1.3	§2 s20	Agile Frameworks – 8/10	Ch:2.2.1	Describe the different levels of agile maturity and well-known agile frameworks
1	4	1.3	§2 s23	The PRINCE2 Agile view – 10/10	Ch:2.2.1	Describe the different levels of agile maturity and well-known agile frameworks
1	5	1.3	§2 s22	Agile behaviours concepts & techniques – 9/10	Table 2.2	Describe behaviours, concepts and techniques that characterise agile
1	5	1.3	§2 s22	Agile behaviours concepts & techniques – 9/10	Ch:2.2.2	Describe behaviours, concepts and techniques that characterise agile
1	6	1.2	§2 s19	Beyond a basic view – 7/10	Ch:2.2	Define the PRINCE2 Agile view of 'agile'
1	7	1.1 and 1.3	§19 s146	Kanban and the Kanban Method 1/8	Ch:20.4.1	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s147	The 6 general practices of the Kanban Method 2/8	Figure 20.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s147	The 6 general practices of the Kanban Method 2/8	Ch:20.4.1.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s148	The 6 general practices of the	Figure 20.2	Describe Kanban, the Kanban method and its six general practices,

Cross reference of 5 Learning Outcomes, 62 Courseware elements, 228 videos, 20 Assessment Criteria





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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
				Kanban Method 3/8		including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s148	The 6 general practices of the Kanban Method 3/8	Ch:20.4.1.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s149	The 6 general practices of the Kanban Method 4/8	Figure 20.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s149	The 6 general practices of the Kanban Method 4/8	Ch:20.4.1.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s150	The 6 general practices of the Kanban Method 5/8	Figure 20.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s150	The 6 general practices of the Kanban Method 5/8	Ch:20.4.1.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s151	Kanban – further guidance 6/8	Figure 20.2	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s151	Kanban – further guidance 6/8	Ch:20.4.1.3	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s152	Cumulative Flow Diagrams (CFDs) 7/8	Figure 20.4	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s152	Cumulative Flow Diagrams (CFDs) 7/8	Ch:20.4.1.3	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s153	Cumulative Flow Diagrams (CFDs) 7/8	Figure 20.4	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s153	Cumulative Flow Diagrams (CFDs) 7/8	Ch:20.4.1.3	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	7	1.1 and 1.3	§19 s154	Kanban hints 8/8	Ch:20.4.1.3	Describe Kanban, the Kanban method and its six general practices, including the use of Cumulative Flow Diagrams
1	8	1.1 and 1.3	§12 s90	Lean Start-up 2/3	Ch:20.4.2	Describe the core concepts of Lean Start-up
1	8	1.1 and 1.3	§12 s91	Lean Start-up 3/3	Ch:20.4.2	Describe the core concepts of Lean Start-up
1	9	1.1 and 1.3	§29 s209	Workshops 3/3	Ch:26.4.1	Describe the use of workshops
1	10	0	§31 s216	Transitioning to Agile 1/2	Appendix F	Describe how to transition to agile
1	11	1.1	§18 s136	Scrum – what is it? 1/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints





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LC	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
1	11	1.1	§18 s137	Scrum theory 2/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
1	11	1.1	§18 s138	The Scrum team 3/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
1	11	1.1	§18 s139	Scrum events 4/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
1	11		§18 s140	Revision Aid: 60 Things in fours	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
1	11	1.1	§18 s141	The 5 Scrum events 5/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
1	11	1.1	§18 s142	Scrum artifacts 6/6	Appendix H	Define Scrum theory and explain the nature of the Scrum team, Scrum events, Scrum artefacts and Sprints
2	1	2.3	§3 s26	PRINCE2 Agile blending PRINCE2 & agile together – 1/7	Ch:3.1	Describe the complementary strengths of PRINCE2 and the agile way of working
2	1	2.3	§3 s26	PRINCE2 Agile blending PRINCE2 & agile together – 1/7	Figure 3.1	Describe the complementary strengths of PRINCE2 and the agile way of working
2	2	2.3	§3 s26	PRINCE2 Agile blending PRINCE2 & agile together – 1/8	Ch:3.2	Define who can benefit from using PRINCE2 Agile and in what contexts/situations
2	2	2.3	§3 s26	PRINCE2 Agile blending PRINCE2 & agile together – 1/9	Ch:3.3	Define who can benefit from using PRINCE2 Agile and in what contexts/situations
2	3	1.3	§3 s27	What does PRINCE2 Agile comprise of? – 2/7	Figure 3.2	Define the make-up of PRINCE2 Agile -frameworks, behaviours, concepts, techniques, focus areas
2	3	1.3	§3 s27	What does PRINCE2 Agile comprise of? – 2/7	Ch:3.5	Define the make-up of PRINCE2 Agile -frameworks, behaviours, concepts, techniques, focus areas
2	4	2.4	§3 s28	8 Guidance Points – 3/7	Ch:3.6	Explain the eight 'guidance points'
2	5	2.5	§3 s29	Beware of prejudice! – 4/7	Ch:3.7	Explain how PRINCE2 controls and governance can enable agile to be used in many environments
2	6	2.3	§3 s30	The PRINCE2 journey with agile – 5/7	Ch:4.1	Describe what a typical PRINCE2 'project journey' looks like in an agile context
2	6	2.3	§3 s30	The PRINCE2 journey with agile - 5/7	Figure 4.1	Describe what a typical PRINCE2 'project journey' looks like in an agile context





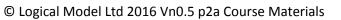
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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
3	1	3.1 and 3.2	§9 s75	The Agilometer – a focus area 1/2	Ch:24.1	Explain the purpose and use of the Agilometer throughout a project
3	1	3.1 and 3.2	§9 s75	The Agilometer – a focus area 1/2	Ch:24.2	Explain the purpose and use of the Agilometer throughout a project
3	1	3.1 and 3.2	§9 s75	The Agilometer – a focus area 1/2	Ch:24.3	Explain the purpose and use of the Agilometer throughout a project
3	2	3.1 and 3.2	§9 s76	The Agilometer 2/2	Figure 24.1	Describe the six sliders used on the Agilometer, explain their significance and how to improve them
3	2	3.1 and 3.2	§9 s76	The Agilometer 2/2	Ch:24.4	Describe the six sliders used on the Agilometer, explain their significance and how to improve them
3	3	3.1	§13 s98	Requirements Prioritisation 4/6	Table 25.3	Describe in detail requirements terminology, decomposition and prioritization, including MoSCoW and Ordering
3	3	3.1	§13 s98	Requirements Prioritisation 4/6	Ch:25.5	Describe in detail requirements terminology, decomposition and prioritization, including MoSCoW and Ordering
3	3	3.1	§13 s99	MoSCoW and ordering 5/6	Figure 25.2	Describe in detail requirements terminology, decomposition and prioritization, including MoSCoW and Ordering
3	3	3.1	§13 s99	MoSCoW and ordering 5/6	Ch:25.5.6	Describe in detail requirements terminology, decomposition and prioritization, including MoSCoW and Ordering
3	3	3.1	§13 s100	Using prioritisation 6/6	Ch:25.5.7	Describe in detail requirements terminology, decomposition and prioritization, including MoSCoW and Ordering
3	5	3.1 and 3.2	§29 s207	Rich communication – focus area 1/3	Ch:26.1	Explain the rich communication focus area, its importance and its key techniques
3	5	3.1 and 3.2	§29 s207	Rich communication – focus area 1/3	Ch:26.2	Explain the rich communication focus area, its importance and its key techniques
3	5	3.1 and 3.2	§29 s208	Rich communication 2/3	Ch:26.3	Explain the rich communication focus area, its importance and its key techniques
3	6	3.2	§17 s130	Frequent Releases – focus area 1/2	Ch:27.1	Explain how to manage frequent releases and the benefits of 'failing fast'
3	6	3.2	§17 s131	Frequent releases 2/2	Ch:27.2	Explain how to manage frequent releases and the benefits of 'failing fast'
4	1	4.1	§4 s35	The Hexagon - 1/8	Ch:6.1	Describe how to use the 'hexagon' to in relation to the six aspects of



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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
						project performance
4	1	4.1	§4 s35	The Hexagon - 1/8	Figure 6.1	Describe how to use the 'hexagon' to in relation to the six aspects of project performance
4	2	4.1	§4 s35	The Hexagon - 1/8	Table 6.1	Explain the use of tolerances in terms of what to 'fix' and what to 'flex' in relation to the six aspects of project performance
4	3	4.2	§4 s39	The 5 targets – 2/8	Table 6.2	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s39	The 5 targets – 2/8	Ch:6.4	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s40	Be on time and hit deadlines – 3/8	Ch:6.4.1	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s41	Protect the level of Quality – 4/8	Ch:6.4.2	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s42	Embrace change – 5/8	Ch:6.4.3	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s43	Keep teams stable – 6/8	Ch:6.4.4	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s44	Accept that the customer doesn't need everything – 7/8	Ch:6.4.5	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s46	The appropriate balance – 8/8	Figure 6.2	Describe in detail each of the five targets that underpin the use of the hexagon
4	3	4.2	§4 s46	The appropriate balance – 8/8	Ch:6.5	Describe in detail each of the five targets that underpin the use of the hexagon
5	1	5.3	§6 s58	PRINCE2 Agile Behaviours 3/4	Figure 7.1	Describe in detail the 5 PRINCE2 Agile behaviours Transparency, Collaboration, Rich Communication, Self-Organization, Exploration
5	1	5.3	§6 s58	PRINCE2 Agile Behaviours 3/4	Ch:7.4	Describe in detail the 5 PRINCE2 Agile behaviours Transparency, Collaboration, Rich Communication, Self-Organization, Exploration
5	2	5.7	§5 s51	Agile and the PRINCE2 Processes	Ch:16.2	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s51	Agile and the PRINCE2 Processes	Figure 16.2	Explain that agile needs to be incorporated in all seven PRINCE2





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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
						processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s51	Agile and the PRINCE2 Processes	Figure 16.3	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s52	Relating agile processes to PRINCE2 processes	Ch:16.2	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s52	Relating agile processes to PRINCE2 processes	Figure 16.4	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s53	Relating agile processes to PRINCE2 processes	Ch:16.2	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s53	Relating agile processes to PRINCE2 processes	Figure 16.4	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s54	Relating agile processes to PRINCE2 processes	Ch:16.2	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.7	§5 s54	Relating agile processes to PRINCE2 processes	Figure 16.4	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.5	§6 s60	Agile and the PRINCE2 Themes 4/4	Ch:8.1	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	2	5.5	§6 s60	Agile and the PRINCE2 Themes 4/4	Ch:8.2	Explain that agile needs to be incorporated in all seven PRINCE2 processes and all seven themes but that the amount appropriate to each will vary depending on the project context
5	3	5.5	§15 s110	Organisation – general view of agile 1/9	Ch:10.2	Describe the two common Organization roles of Scrum master and Product owner





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0	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
5	4	5.5	§15 s110	Organisation – general view of agile 1/9	Figure 10.4	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s110	Organisation – general view of agile 1/9	Figure 10.5	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s111	Organisation – guidance 2/9	Table 10.1	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s111	Organisation – guidance 2/9	Ch:10.3	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s112	Organisation – adjustments 3/9	Table 10.2	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s112	Organisation – adjustments 3/9	Ch:10.4	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s115	Organisation – project structures 6/9	Figure 10.4	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s115	Organisation – project structures 6/9	Figure 10.5	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	4	5.5	§15 s117	Incorporating a Wider Customer View 8/9	Ch:10.5.2	Explain how to adjust roles, including the use of specialist roles, and the options for team organization in a project
5	5	5.5	§15 s113	Organisation 4/9	Ch:10.4.2	Define the make-up of a typical delivery team
5	5	5.5	§15 s114	Organisation – the delivery team 5/9	Ch:10.4.3	Define the make-up of a typical delivery team
5	6	5.5 /5.6	§15 s116	Servant Leadership 7/9	Ch:10.5.1	Describe servant leadership, its use and importance
5	7	5.5	§15 s118	Working Agreements 9/9	Ch:10.5.3	Describe how to define Working Agreements
5	8	5.4 and 5.5	§22 s172	Quality – general view of agile 1/3	Ch:11.2	Describe quality setting techniques including 'definition of done' and the use of acceptance criteria
5	9	5.5 /5.6	§16 s124	Managing Product Delivery 2/3	Ch:20.3	Describe quality testing, quality checking and management techniques
5	9	5.5 and 5.6	§16 s125	Managing Product Delivery 3/3	Ch:20.3	Describe quality testing, quality checking and management techniques
5	9	#N/A	§16 s126	Revision Aid: MP Event/ Activity Artefact/Information sets	Ch:20.3	Describe quality testing, quality checking and management techniques
	5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	Id 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 4 5 5 5 6 5 7 5 9 5 9	IdCriteria5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 4 5.5 5 5 5.5 5 5 5.5 5 5 5.5 5 6 $5.5/5.6$ 5 $5.5/5.6$ 5 9 $5.5/5.6$ 5 9 5.5	Id Criteria Slides 5 4 5.5 §15 s110 5 4 5.5 §15 s110 5 4 5.5 §15 s110 5 4 5.5 §15 s111 5 4 5.5 §15 s111 5 4 5.5 §15 s111 5 4 5.5 §15 s112 5 4 5.5 §15 s115 5 5 5.5 §15 s113 5 5 5.5 §15 s114 5 6 5.5 /5.6 §15 s116 5 7 5.5 §15 s114 5 6 5.5 /5.6 §15 s118 5 5 5.5 /5.6 §15 s124 5 9 5.5 /5.6 §16 s124 5 9 5.5	Id Criteria Slides 5 4 5.5 §15 s110 Organisation – general view of agile 1/9 5 4 5.5 §15 s110 Organisation – general view of agile 1/9 5 4 5.5 §15 s110 Organisation – guidance 2/9 5 4 5.5 §15 s111 Organisation – guidance 2/9 5 4 5.5 §15 s111 Organisation – guidance 2/9 5 4 5.5 §15 s111 Organisation – guidance 2/9 5 4 5.5 §15 s112 Organisation – guidance 2/9 5 4 5.5 §15 s112 Organisation – adjustments 3/9 5 4 5.5 §15 s112 Organisation – project structures 6/9 5 4 5.5 §15 s113 Organisation – project structures 6/9 5 5 5.5 §15 s113 Organisation 4/9 5 5 5.5 §15 s114 Organisation – the delivery team 5/9 5 5 5.5 §15 s114 Organisation –	IdCriteriaSlidesRef545.5§15 s110Organisation – general view of agile 1/9Figure 10.4 agile 1/9545.5§15 s110Organisation – general view of agile 1/9Figure 10.5 agile 1/9545.5§15 s111Organisation – guidance 2/9Table 10.1545.5§15 s111Organisation – guidance 2/9Ch:10.3545.5§15 s112Organisation – adjustments 3/9Table 10.2545.5§15 s112Organisation – adjustments 3/9Ch:10.4545.5§15 s115Organisation – project structures 6/9Figure 10.4 structures 6/9545.5§15 s117Incorporating a Wider Customer View 8/9Ch:10.5.2 View 8/9555.5§15 s114Organisation – the delivery team s/9Ch:10.4.3 s/9565.5/5.6§15 s116Servant Leadership 7/9Ch:10.4.3 s/9555.5§2 s172 s15 s118Quality – general view of agile 1/3Ch:10.5.3595.5/5.6§16 s124Managing Product Delivery 2/3Ch:20.3595.5§16 s126Revision Aid: MP Event/ ActivityCh:20.3





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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
5	9	5.4 and 5.5	§22 s173	Quality – guidance 2/3	Ch:11.3	Describe quality testing, quality checking and management techniques
5	9	5.4 and 5.5	§22 s174	Quality – how to test 3/3	Ch:11.3	Describe quality testing, quality checking and management techniques
5	10	5.4 and 5.5	§20 s158	Plans – general view 1/3	Ch:12.2	Describe approaches to planning and typical planning techniques
5	10	5.4 and 5.5	§20 s159	Plans – guidance 2/3	Ch:12.3	Describe approaches to planning and typical planning techniques
5	11	5.4 and 5.5	§11 s86	Risk 1/1	Ch:13.1	Describe approaches to risk and how agile concepts mitigate many typical risks
5	11	5.4 and 5.5	§11 s86	Risk 1/1	Ch:13.2	Describe approaches to risk and how agile concepts mitigate many typical risks
5	11	5.4 and 5.5	§20 s160	Estimation 3/3	Ch:12.4.1	Describe approaches to planning and typical planning techniques (Estimating)
5	12	5.5	§14 s105	Change – general view of agile 1/3	Ch:14.2	Describe how blending PRINCE2 with agile approaches controls, responds to, and minimizes the impact of change, including risk management and configuration management
5	12	5.5	§14 s106	Change – guidance 2/3	Ch:14.3	Describe how blending PRINCE2 with agile approaches controls, responds to, and minimizes the impact of change, including risk management and configuration management
5	12	5.5	§14 s107	Change – guidance 3/3	Ch:14.3	Describe how blending PRINCE2 with agile approaches controls, responds to, and minimizes the impact of change, including risk management and configuration management
5	15	5.5	§12 s89	The Feedback Loop 1/3	Ch:14.4.1	Describe common feedback loops and their importance
5	16	5.4 and 5.5	§21 s164	Progress – general view 1/4	Ch:15.2	Describe progress monitoring techniques including use of Work in Progress boards, burn charts, information radiators
5	16	5.4 and 5.5	§21 s165	Progress – guidance 2/4	Ch:15.3	Describe progress monitoring techniques including use of Work in Progress boards, burn charts, information radiators
5	16	5.4 and 5.5	§21 s166	Burn charts 3/4	Ch:15.4.1	Describe progress monitoring techniques including use of Work in Progress boards, burn charts, information radiators
5	16		§21 s167	Revision Aid: Fives	Figure 15.1	Describe progress monitoring techniques including use of Work in Progress boards, burn charts, information radiators
5	16		§21 s167	Revision Aid: Fives	Ch:15.4.1	Describe progress monitoring techniques including use of Work in





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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
						Progress boards, burn charts, information radiators
5	16	5.4 and 5.5	§21 s168	Information Radiators 4/4	Ch:15.4.2	Describe progress monitoring techniques including use of Work in Progress boards, burn charts, information radiators
5	17	5.7	§7 s65	Starting up a Project and Initiating a Project 1/3	Ch:17.3	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§7 s66	Starting up a Project and Initiating a Project 2/3	Ch:17.3	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§7 s67	Starting up a Project and Initiating a Project 3/3	Table 17.2	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§7 s67	Starting up a Project and Initiating a Project 3/3	Ch:17.3.2	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§8 s70	Cynefin 1/3	Ch:17.4.1	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§8 s71	The Cynefin Framework 2/3	Figure 17.3	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§8 s71	The Cynefin Framework 2/3	Ch:17.4.1	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	17	5.6	§8 s72	Cynefin 3/3	Ch:17.4	Describe in detail agile techniques that may apply to each PRINCE2 process including Cynefin
5	18	5.6 and 5.7	§26 s196	Directing a Project 1/3	Ch:18.2	Describe how to flex the 'Direct a Project' stage and the benefits of collaborative working
5	18	5.6 and 5.7	§26 s197	Directing a Project 2/3	Ch:18.3	Describe how to flex the 'Direct a Project' stage and the benefits of collaborative working
5	18	5.6 and 5.7	§26 s198	Directing a Project 3/3	Ch:18.3	Describe how to flex the 'Direct a Project' stage and the benefits of collaborative working
5	20	5.5 and 5.7	§23 s179	Controlling a Stage 1/5	Ch:19.2	Explain why PRINCE2 'stages' may not be required, including the use of timeboxes and Scrum of scrums
5	21	5.6 and 5.7	§23 s180	Controlling a Stage 2/5	Ch:19.3	Describe typical output mechanisms when 'Controlling a Stage' and 'Managing a Stage Boundary'
5	21	5.6 and 5.7	§23 s182	Controlling a Stage 4/5	Ch:19.3	Describe typical output mechanisms when 'Controlling a Stage' and 'Managing a Stage Boundary'





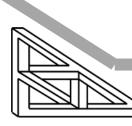
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L	D Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
5	21	5.6 and 5.7	§24 s187	Managing a Stage Boundary 2/3	Ch:21.3	Describe typical output mechanisms when 'Controlling a Stage' and 'Managing a Stage Boundary'
5	21	5.6 and 5.7	§24 s188	Managing a Stage Boundary 3/3	Ch:21.4	Describe typical output mechanisms when 'Controlling a Stage' and 'Managing a Stage Boundary'
5	22	5.6 and 5.7	§23 s181	Retrospectives 3/5	Ch:19.4.1	Describe the use of retrospectives and how to make them effective
5	23	5.5 and 5.6	§16 s123	Managing Product Delivery 1/3	Ch:20.2	Describe approaches to managing product delivery including Scrum and Kanban
5	26	5.6 and 5.7	§24 s186	Managing a Stage Boundary 1/3	Ch:21.2	Explain how to manage Stage boundaries and the similarities between a stage and a release
5	28	5.6 and 5.7	§25 s191	Closing a Project 1/3	Ch:22.2	Explain how to effectively close a project, including evaluation of the use of agile
5	28	5.6 and 5.7	§25 s192	Closing a Project 2/3	Ch:22.3	Explain how to effectively close a project, including evaluation of the use of agile
5	28	5.6 and 5.7	§25 s193	Closing a Project 3/3	Ch:22.4	Explain how to effectively close a project, including evaluation of the use of agile
5	29	5.8 and 5.9	§28 s205	Tailoring of the PRINCE2 Products 2/2	Ch:23	Describe how to tailor PRINCE2 products, including Work Packages, Highlight Reports and Checkpoint Reports
5	30	5.5	§10 s80	Defining value 1/3	Ch:9.4.1	Describe in detail agile techniques that may apply to each PRINCE2 theme including requirements, defining value and user stories
5	30	5.5	§13 s95	Requirements and User Stories 1/6	Ch:25.1	Describe in detail agile techniques that may apply to each PRINCE2 theme including requirements, defining value and user stories
5	30	5.5	§13 s96	User Stories-1 2/6	Ch:25.6.1	Describe in detail agile techniques that may apply to each PRINCE2 theme including requirements, defining value and user stories
5	30	5.5 5.30	§13 s97	User Stories-2 3/6	Figure 25.3	Describe in detail agile techniques that may apply to each PRINCE2 theme including requirements, defining value and user stories
5	30	5.5 5.30	§13 s97	User Stories-2 3/6	Ch:25.6.1.6	Describe in detail agile techniques that may apply to each PRINCE2 theme including requirements, defining value and user stories
5	31	5.6 and 5.7	§27 s202	Agile contracts 1/1	Ch:28.3	Describe guidance on use of contracts
5	32	5.6 and 5.7	§28 s204	PRINCE2 Management Products and Roles 1/2	Appendix A	Describe PRINCE2 Agile delivery roles
5	32	5.6 and 5.7	§28 s204	PRINCE2 Management Products	Appendix B	Describe PRINCE2 Agile delivery roles



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LO	Syll Id	Ass'ment Criteria	Course Slides	Slide Title	Manual Ref	Syllabus Description
				and Roles 1/2		
5	33	0	§30 s214	Health Check (Appendix C) 1/1	Appendix C	Explain how to use the Health Check
5	34	5.2	§6 s57	Principles and behaviours 2/4	Appendix E	Describe the fundamental values and principles of agile
5	35	0	§31 s217	Advice for a Project Manager using agile 2/2	Appendix G	Outline tips for the PRINCE2 Agile project manager
5	All		§3 s31	Recap of PRINCE2 – 6/7	Figure 5.2	Be able to tailor the PRINCE2 principles, themes, processes and management products to a project in an agile context
5	All		§3 s31	Recap of PRINCE2 – 6/7	Ch:5	Be able to tailor the PRINCE2 principles, themes, processes and management products to a project in an agile context
5	All	5.2	§6 s56	PRINCE2 Principles – guidance 1/4	Table 7.1	Be able to tailor the PRINCE2 principles, themes, processes and management products to a project in an agile context
5	All	5.2	§6 s56	PRINCE2 Principles – guidance 1/4	Ch:7.3	Be able to tailor the PRINCE2 principles, themes, processes and management products to a project in an agile context
!	!	5.5	§10 s81	Business Case – general view of agile 2/3	Ch:9.2	No direct reference
!	!	5.5	§10 s82	Business Case – guidance 3/3	Ch:9.3	No direct reference





Axelos' OnSlide		Manual's Sequence		Syllabus
Ref to Official Manual	Materials	Slide Title		.0 & it Criteria
Figure 1.1	§2 s13	The difference between project work and BAU work – 2/10	1	1.2
1.2	§2 s12	Project or BAU – 1/10	1	1.2
2.1	§2 s15	An overview of agile – 3/10	1	1.1
2.2	§2 s19	Beyond a basic view – 7/10	1	1.2
2.2.1	§2 s23	The PRINCE2 Agile view – 10/10	1	1.3
2.2.1 & Table 2.1	§2 s20	Agile Frameworks – 8/10	1	1.3
2.2.2 & Table 2.2	§2 s22	Agile behaviours concepts & techniques – 9/10	1	1.3
Figure 2.1	§2 s16	The Agile Manifesto – 4/10	1	1.1
Figure 2.2	§2 s17	Waterfall or Iterative & Incremental – 5/10	2	2.1
Figure 2.3	§2 s18	Agile basics – 6/10	1	1.1
3.1 & Figure 3.1	§3 s26	PRINCE2 Agile blending PRINCE2 & agile together – 1/7	2	2.3
3.5 & Figure 3.2	§3 s27	What does PRINCE2 Agile comprise of? – 2/7	1	1.3
3.6	§3 s28	8 Guidance Points – 3/7	2	2.4
3.7	§3 s29	Beware of prejudice! – 4/7	2	2.5
4.1 & Figure 4.1	§3 s30	The PRINCE2 journey with agile – 5/7	2	2.3
Chapter5 & Figure 5.2	§3 s31	Recap of PRINCE2 – 6/7	N/A	N/A
6.1 & Figure 6.1	§4 s35	The Hexagon - 1/8	4	4.1
6.4 & Table 6.2	§4 s39	The 5 targets – 2/8	4	4.2
6.4.1	§4 s40	Be on time and hit deadlines – 3/8	4	4.2
6.4.2	§4 s41	Protect the level of Quality – 4/8	4	4.2
6.4.3	§4 s42	Embrace change – 5/8	4	4.2
6.4.4	§4 s43	Keep teams stable – 6/8	4	4.2
6.4.5	§4 s44	Accept that the customer doesn't need everything – 7/8	4	4.2
	§7 s68	Revision Aid: SU & IP Artefact, Events, Activities & Information Sets	N/A	N/A
6.5 & Figure 6.2	§4 s46	The appropriate balance – 8/8	4	4.2
7.3 & Table 7.1	§6 s56	PRINCE2 Principles – guidance 1/4	5	5.2
7.4 & Figure 7.1	§6 s58	PRINCE2 Agile Behaviours 3/4	5	5.3
8.1 & 8.2	§6 s60	Agile and the PRINCE2 Themes 4/4	5	5.5
9.4.1	§10 s80	Defining value 1/3	5	5.5
9.2	§10 s81	Business Case – general view of agile 2/3	5	5.5
9.3	§10 s82	Business Case – guidance 3/3	5	5.5
Figure 10.4 &	§15 s115	Organisation – project structures 6/9	5	5.5

Manual Sections to Video Lessons and Assessment Criteria - Manual Order



Axelos' OnSlide Ref to Official	Course	Manual's Sequence		n Syllabus LO &
Manual	Materials	Slide Title		nt Criteria
Figure 10.5			71001	
10.2 &				
Figs10.4 & 5	§15 s110	Organisation – general view of agile 1/9	5	5.5
10.3 & Table 10.1	§15 s111	Organisation – guidance 2/9	5	5.5
10.4.2	§15 s113	Organisation 4/9	5	5.5
10.4.3	§15 s114	Organisation – the delivery team 5/9	5	5.5
10.4 & Table 10.2	§15 s112	Organisation – adjustments 3/9	5	5.5
10.5.1	§15 s116	Servant Leadership 7/9	5	5.5/5.6
10.5.2	§15 s117	Incorporating a Wider Customer View 8/9	5	5.5
10.5.3	§15 s118	Working Agreements 9/9	5	5.5
11.3.4	§22 s174	Quality – how to test 3/3	5	5.4 & 5.5
11.2	§22 s172	Quality – general view of agile 1/3	5	5.4 & 5.5
11.3	§22 s173	Quality – guidance 2/3	5	5.4 & 5.5
12.2	§20 s158	Plans – general view 1/3	5	5.4 & 5.5
12.3	§20 s159	Plans – guidance 2/3	5	5.4 & 5.5
12.4.1	§20 s155	Estimation 3/3	5	5.4 & 5.5
13.1 & 13.2	§11 s86	Risk 1/1	5	5.4 & 5.5
14.2	§14 s105	Change – general view of agile 1/3	5	5.5
14.3	§14 s105 §14 s106	Change – guidance 2/3	5	5.5
14.3	§14 s100 §14 s107	Change – guidance 3/3	5	5.5
14.4.1	§14 3107 §12 s89	The Feedback Loop 1/3	5	5.5
15.2	§12 389 §21 s164	•	5	5.4 & 5.5
15.3		Progress – general view 1/4	5	
	§21 s165	Progress – guidance 2/4	5	5.4 & 5.5
15.4.1	§21 s166	Burn charts 3/4	5	5.4 & 5.5
15.4.1 & Figure 15.1	§21 s167	Revision Aid: Fives	N/A	N/A
15.4.2	§21 s168	Information Radiators 4/4	5	5.4 & 5.5
16.2 & Figure 16.2 & Figure 16.3	§5 s51	Agile and the PRINCE2 Processes	5	5.7
16.2 & Figure 16.4	§5 s52	Relating agile processes to PRINCE2 processes	5	5.7
16.2 & Figure 16.4	§5 s53	Relating agile processes to PRINCE2 processes	5	5.7
16.2 & Figure 16.4	§5 s54	Relating agile processes to PRINCE2 processes	5	5.7
17.3	§7 s65	Starting up a Project and Initiating a Project 1/3	5	5.7
17.3	§7 s66	Starting up a Project and Initiating a Project 2/3	5	5.6
17.3.2 & Table 17.2	§7 s67	Starting up a Project and Initiating a Project 3/3	5	5.6
17.4	§8 s72	Cynefin 3/3	5	5.6
17.4.1	§8 s70	Cynefin 1/3	5	5.6
17.4.1 & Figure 17.3	§8 s71	The Cynefin Framework 2/3	5	5.6
18.2	§26 s196	Directing a Project 1/3	5	5.6 & 5.7
	5			



Axelos' OnSlide	Course	Manual's Sequence		n Syllabus
Ref to Official	Materials			LO &
Manual		Slide Title		nt Criteria
18.3	§26 s197	Directing a Project 2/3	5	5.6 & 5.7
18.3	§26 s198	Directing a Project 3/3	5	5.6 & 5.7
19.2	§23 s179	Controlling a Stage 1/5	5	5.5 & 5.7
19.3	§23 s180	Controlling a Stage 2/5	5	5.6 & 5.7
19.3	§23 s182	Controlling a Stage 4/5	5	5.6 & 5.7
19.4.1	§23 s181	Retrospectives 3/5	5	5.6 & 5.7
20.2	§16 s123	Managing Product Delivery 1/3	5	5.5 & 5.6
20.3	§16 s124	Managing Product Delivery 2/3	5	5.5/5.6
20.3	§16 s125	Managing Product Delivery 3/3	5	5.5 & 5.6
20.3	§16 s126	Revision Aid: MP Event/ Activity Artefact/Information sets	N/A	N/A
20.4.1	§19 s146	Kanban and the Kanban Method 1/8	1	1.1 & 1.3
20.4.1.2 &	£10 c1 47	The Connered practices of the Kenhen Mathed 2/9	1	1 1 0 1 2
Figure 20.2	§19 s147	The 6 general practices of the Kanban Method 2/8	1	1.1 & 1.3
20.4.1.2 &	£10 -1 10		4	1 1 0 1 2
Figure 20.2	§19 s148	The 6 general practices of the Kanban Method 3/8	1	1.1 & 1.3
20.4.1.2 &	640 440			
Figure 20.2	§19 s149	The 6 general practices of the Kanban Method 4/8	1	1.1 & 1.3
20.4.1.2 &			_	
Figure 20.2	§19 s150	The 6 general practices of the Kanban Method 5/8	1	1.1 & 1.3
20.4.1.3	§19 s154	Kanban hints 8/8	1	1.1 & 1.3
20.4.1.3 &				
Figure 20.2	§19 s151	Kanban – further guidance 6/8	1	1.1 & 1.3
20.4.1.3 &				
Figure 20.4	§19 s152	Cumulative Flow Diagrams (CFDs) 7/8	1	1.1 & 1.3
20.4.1.3 &			1	1.1 & 1.3
Figure 20.4	§19 s153	L9 s153 Cumulative Flow Diagrams (CFDs) 7/8		
20.4.2	§12 s90	Lean Start-up 2/3	1	1.1 & 1.3
20.4.2	§12 s90	Lean Start-up 3/3	1	1.1 & 1.3
21.2	§24 s186	Managing a Stage Boundary 1/3	5	5.6 & 5.7
21.3	§24 s180	Managing a Stage Boundary 2/3	5	5.6 & 5.7
21.4	§24 3187 §24 s188	Managing a Stage Boundary 2/3 Managing a Stage Boundary 3/3	5	5.6 & 5.7
22.2	§24 3188 §25 s191	Closing a Project 1/3	5	5.6 & 5.7
			5	
22.3	§25 s192	Closing a Project 2/3		5.6 & 5.7
22.4	§25 s193	Closing a Project 3/3	5	5.6 & 5.7
Chapter23	§28 s205	Tailoring of the PRINCE2 Products 2/2	5	5.8 & 5.9
24.1 &	co ==		2	
24.2 &	§9 s75	The Agilometer – a focus area 1/2	3	3.1 & 3.2
24.3				
24.4 &	§9 s76	The Agilometer 2/2	3	3.1 & 3.2
Figure 24.1				
25.1	§13 s95	Requirements and User Stories 1/6	5	5.5
25.5	§13 s98	Requirements Prioritisation 4/6	3	3.1
25.5.6 &	§13 s99	MoSCoW and ordering 5/6	3	3.1
Figure 25.2				
25.5.7	§13 s100	Using prioritisation 6/6	3	3.1
25.6.1	§13 s96	User Stories-1 2/6	5	5.5



Axelos' OnSlide Ref to Official Manual	Course Materials	Manual's Sequence Slide Title		n Syllabus LO & nt Criteria
25.6.1.6 & Figure 25.3	§13 s97	User Stories-2 3/6	5	5.5 5.30
26.1 & 26.2	§29 s207	Rich communication – focus area 1/3	3	3.1 & 3.2
26.4.1	§29 s209	Workshops 3/3	1	1.1 & 1.3
26.3	§29 s208	Rich communication 2/3	3	3.1 & 3.2
27.1	§17 s130	Frequent Releases – focus area 1/2	3	3.2
27.2	§17 s131	Frequent releases 2/2	3	3.2
28.3	§27 s202	Agile contracts 1/1	5	5.6 & 5.7
AppendixA & AppendixB	§28 s204	PRINCE2 Management Products and Roles 1/2	5	5.6 & 5.7
AppendixC	§30 s214	Health Check (Appendix C) 1/1	0	0
AppendixE	§6 s57	Principles and behaviours 2/4	5	5.2
AppendixF	§31 s216	Transitioning to Agile 1/2	0	0
AppendixG	§31 s217	Advice for a Project Manager using agile 2/2	0	0
AppendixH	§18 s136	Scrum – what is it? 1/6	1	1.1
AppendixH	§18 s137	Scrum theory 2/6	1	1.1
AppendixH	§18 s138	The Scrum team 3/6	1	1.1
AppendixH	§18 s139	Scrum events 4/6	1	1.1
AppendixH	§18 s140	Revision Aid: 60 Things in fours	N/A	N/A
AppendixH	§18 s141	The 5 Scrum events 5/6	1	1.1
AppendixH	§18 s142	Scrum artifacts 6/6	1	1.1
References	§21 s170	Revision Aid: Sixes	N/A	N/A
References	§33 s224	Help!	N/A	N/A





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Slide	Axelos' OnSlide Ref to Official	InSlide Ref		Exam Syllabus LO & Ass'mt Criteria	
§2 s12	1.2	Project or BAU – 1/10	1	1.2	
§2 s13	Figure 1.1	The difference between project work and BAU work $-2/10$	1	1.2	
§2 s15	2.1	An overview of agile – 3/10	1	1.1	
§2 s16	Figure 2.1	The Agile Manifesto – 4/10	1	1.1	
§2 s17	Figure 2.2	Waterfall or Iterative & Incremental – 5/10	2	2.1	
§2 s18	Figure 2.3	Agile basics – 6/10	1	1.1	
§2 s19	2.2	Beyond a basic view – 7/10	1	1.2	
§2 s20	2.2.1 & Table 2.1	Agile Frameworks – 8/10	1	1.3	
§2 s22	2.2.2 & Table 2.2	Agile behaviours concepts & techniques – 9/10	1	1.3	
§2 s23	2.2.1	The PRINCE2 Agile view – 10/10	1	1.3	
§3 s26	3.1 & Figure 3.1	PRINCE2 Agile blending PRINCE2 & agile together – 1/7	2	2.3	
§3 s27	3.5 & Figure 3.2	What does PRINCE2 Agile comprise of? – 2/7	1	1.3	
§3 s28	3.6	8 Guidance Points – 3/7	2	2.4	
§3 s29	3.7	Beware of prejudice! – 4/7	2	2.5	
§3 s30	4.1 & Figure 4.1	The PRINCE2 journey with agile – 5/7	2	2.3	
§3 s31	Chapter5 & Figure 5.2	Recap of PRINCE2 – 6/7	N/A	N/A	
§4 s35	6.1 & Figure 6.1	The Hexagon - 1/8	4	4.1	
§4 s39	6.4 & Table 6.2	The 5 targets – 2/8	4	4.2	
§4 s40	6.4.1	Be on time and hit deadlines – 3/8	4	4.2	
§4 s41	6.4.2	Protect the level of Quality – 4/8	4	4.2	
§4 s42	6.4.3	Embrace change – 5/8	4	4.2	
§4 s43	6.4.4	Keep teams stable – 6/8	4	4.2	
§4 s44	6.4.5	Accept that the customer doesn't need everything – 7/8	4	4.2	
§4 s46	6.5 & Figure 6.2	The appropriate balance – 8/8	4	4.2	
§5 s51	16.2 & Figure 16.2 & Figure 16.3	Agile and the PRINCE2 Processes	5	5.7	
§5 s52	16.2 & Figure 16.4	Relating agile processes to PRINCE2 processes	5	5.7	
§5 s53	16.2 & Figure 16.4	Relating agile processes to PRINCE2 processes	5	5.7	
§5 s54	16.2 & Figure 16.4	Relating agile processes to PRINCE2 processes	5	5.7	
§6 s56	7.3 &	PRINCE2 Principles – guidance 1/4	5	5.2	

Cross-Ref Course Video Lessons to Manual and Assessment Criteria - Course Order



Slide	Axelos' OnSlide Ref	Course Material's Sequence		n Syllabus LO &
	to Official Manual	Slide Title	Ass'n	nt Criteria
	Table 7.1			
§6 s57	AppendixE	Principles and behaviours 2/4	5	5.2
§6 s58	7.4 & Figure 7.1	PRINCE2 Agile Behaviours 3/4	5	5.3
§6 s60	8.1 & 8.2	Agile and the PRINCE2 Themes 4/4	5	5.5
§7 s65	17.3	Starting up a Project and Initiating a Project 1/3	5	5.7
§7 s66	17.3	Starting up a Project and Initiating a Project 2/3	5	5.6
§7 s67	17.3.2 & Table 17.2	Starting up a Project and Initiating a Project 3/3	5	5.6
§7 s68		Revision Aid: SU & IP Artefact, Events, Activities & Information Sets	N/A	N/A
§8 s70	17.4.1	Cynefin 1/3	5	5.6
§8 s71	17.4.1 & Figure 17.3	The Cynefin Framework 2/3	5	5.6
§8 s72	17.4	Cynefin 3/3	5	5.6
§9 s75	24.1 & 24.2 & 24.3	The Agilometer – a focus area 1/2	3	3.1 & 3.2
§9 s76	24.4 & Figure 24.1	The Agilometer 2/2	3	3.1 & 3.2
§10 s80	9.4.1	Defining value 1/3	5	5.5
§10 s81	9.2	Business Case – general view of agile 2/3	5	5.5
§10 s82	9.3	Business Case – guidance 3/3	5	5.5
§11 s86	13.1 & 13.2	Risk 1/1	5	5.4 & 5.5
§12 s89	14.4.1	The Feedback Loop 1/3	5	5.5
§12 s90	20.4.2	Lean Start-up 2/3	1	1.1 & 1.3
§12 s91	20.4.2	Lean Start-up 3/3	1	1.1 & 1.3
§13 s95	25.1	Requirements and User Stories 1/6	5	5.5
§13 s96	25.6.1	User Stories-1 2/6	5	5.5
§13 s97	25.6.1.6 & Figure 25.3	User Stories-2 3/6	5	5.5 5.30
§13 s98	25.5	Requirements Prioritisation 4/6	3	3.1
§13 s99	25.5.6 & Figure 25.2	MoSCoW and ordering 5/6	3	3.1
§13 s100	25.5.7	Using prioritisation 6/6	3	3.1
§14 s105	14.2	Change – general view of agile 1/3	5	5.5
§14 s106	14.3	Change – guidance 2/3	5	5.5
§14 s107	14.3	Change – guidance 3/3	5	5.5
§15 s110	10.2Figs10.4 & 5	Organisation – general view of agile 1/9	5	5.5
§15 s111	10.3 & Table 10.1	Organisation – guidance 2/9	5	5.5
§15 s112	10.4Table 10.2	Organisation – adjustments 3/9	5	5.5



Slide	Axelos' OnSlide Ref	Course Material's Sequence		n Syllabus LO &
•	to Official Manual	Slide Title		nt Criteria
§15 s113	10.4.2	Organisation 4/9	5	5.5
§15 s114	10.4.3	Organisation – the delivery team 5/9	5	5.5
§15 s115	Figure 10.4 & Figure 10.5	Organisation – project structures 6/9	5	5.5
§15 s116	10.5.1	Servant Leadership 7/9	5	5.5/5.6
§15 s117	10.5.2	Incorporating a Wider Customer View 8/9	5	5.5
§15 s118	10.5.3	Working Agreements 9/9	5	5.5
§16 s123	20.2	Managing Product Delivery 1/3	5	5.5 & 5.6
§16 s124	20.3	Managing Product Delivery 2/3	5	5.5/5.6
§16 s125	20.3	Managing Product Delivery 3/3	5	5.5 & 5.6
§16 s126	20.3	Revision Aid: MP Event/ Activity Artefact/Information sets	N/A	N/A
§17 s130	27.1	Frequent Releases – focus area 1/2	3	3.2
§17 s131	27.2	Frequent releases 2/2	3	3.2
§18 s136	AppendixH	Scrum – what is it? 1/6	1	1.1
§18 s137	AppendixH	Scrum theory 2/6	1	1.1
§18 s138	AppendixH	The Scrum team 3/6	1	1.1
§18 s139	AppendixH	Scrum events 4/6	1	1.1
§18 s140	AppendixH	Revision Aid: 60 Things in fours	N/A	N/A
§18 s141	AppendixH	The 5 Scrum events 5/6	1	1.1
§18 s142	AppendixH	Scrum artifacts 6/6	1	1.1
§18 \$142 §19 \$146	20.4.1	Kanban and the Kanban Method 1/8	1	1.1 & 1.3
§19 s140	20.4.1 20.4.1.2 & Figure 20.2	The 6 general practices of the Kanban Method 2/8	1	1.1 & 1.3
§19 s148	20.4.1.2 & Figure 20.2	The 6 general practices of the Kanban Method 3/8	1	1.1 & 1.3
§19 s149	20.4.1.2 & Figure 20.2	The 6 general practices of the Kanban Method 4/8	1	1.1 & 1.3
§19 s150	20.4.1.2 & Figure 20.2	The 6 general practices of the Kanban Method 5/8	1	1.1 & 1.3
§19 s151	20.4.1.3 & Figure 20.2	Kanban – further guidance 6/8	1	1.1 & 1.3
§19 s152	20.4.1.3 & Figure 20.4	Cumulative Flow Diagrams (CFDs) 7/8	1	1.1 & 1.3
§19 s153	20.4.1.3 & Figure 20.4	Cumulative Flow Diagrams (CFDs) 7/8	1	1.1 & 1.3
§19 s154	20.4.1.3	Kanban hints 8/8	1	1.1 & 1.3
§20 s158	12.2	Plans – general view 1/3	5	5.4 & 5.5
§20 s159	12.3	Plans – guidance 2/3	5	5.4 & 5.5
§20 s160	12.4.1	Estimation 3/3	5	5.4 & 5.5
§21 s164	15.2	Progress – general view 1/4	5	5.4 & 5.5
§21 s165	15.3	Progress – guidance 2/4	5	5.4 & 5.5
§21 s166	15.4.1	Burn charts 3/4	5	5.4 & 5.5
§21 s167	15.4.1 & Figure 15.1	Revision Aid: Fives	N/A	N/A
§21 s168	15.4.2	Information Radiators 4/4	5	5.4 & 5.5



Slide	Axelos' OnSlide Ref to Official Manual	Course Material's Sequence Slide Title		n Syllabus LO & nt Criteria
§21 s170	References	Revision Aid: Sixes	N/A	N/A
§22 s172	11.2	Quality – general view of agile 1/3	5	5.4 & 5.5
§22 s173	11.3	Quality – guidance 2/3	5	5.4 & 5.5
§22 s174	11.3.4	Quality – how to test 3/3	5	5.4 & 5.5
§23 s179	19.2	Controlling a Stage 1/5	5	5.5 & 5.7
§23 s180	19.3	Controlling a Stage 2/5	5	5.6 & 5.7
§23 s181	19.4.1	Retrospectives 3/5	5	5.6 & 5.7
§23 s182	19.3	Controlling a Stage 4/5	5	5.6 & 5.7
§24 s186	21.2	Managing a Stage Boundary 1/3	5	5.6 & 5.7
§24 s187	21.3	Managing a Stage Boundary 2/3	5	5.6 & 5.7
§24 s188	21.4	Managing a Stage Boundary 3/3	5	5.6 & 5.7
§25 s191	22.2	Closing a Project 1/3	5	5.6 & 5.7
§25 s192	22.3	Closing a Project 2/3	5	5.6 & 5.7
§25 s193	22.4	Closing a Project 3/3	5	5.6 & 5.7
§26 s196	18.2	Directing a Project 1/3	5	5.6 & 5.7
§26 s197	18.3	Directing a Project 2/3	5	5.6 & 5.7
§26 s198	18.3	Directing a Project 3/3	5	5.6 & 5.7
§27 s202	28.3	Agile contracts 1/1	5	5.6 & 5.7
§28 s204	AppendixA & AppendixB	PRINCE2 Management Products and Roles 1/2	5	5.6 & 5.7
§28 s205	Chapter23	Tailoring of the PRINCE2 Products 2/2	5	5.8 & 5.9
§29 s207	26.1 & 26.2	Rich communication – focus area 1/3	3	3.1 & 3.2
§29 s208	26.3	Rich communication 2/3	3	3.1 & 3.2
§29 s209	26.4.1	Workshops 3/3	1	1.1 & 1.3
§30 s214	AppendixC	Health Check (Appendix C) 1/1	0	0
§31 s216	AppendixF	Transitioning to Agile 1/2	0	0
§31 s217	AppendixG	Advice for a Project Manager using agile 2/2	0	0
§33 s224	References	Help!	N/A	N/A



