

Java GUI Programming

AWT/SWING - GUI

INTRODUCTION TO AWT/SWING GUI PROGRAMMING

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GUI Programming

(1) GUI, Graphics, Audio, Video, Network, Database and other multimedia stuffs

(2) Deployment: Desktop Application, Applet, WebStart, Web server

The early hype about applets has passed, and they haven't provided as many solutions as server-based programs or applications.

Distributed software is probably done better with Java WebStart than applets. Almost all examples in these notes are applications, which can be used with WebStart. It's also easy to modify most of them into applets. (Competition from Javascript!)

(3) Technology: AWT, SWT, Swing, JavaFX.



AWT/Swing

1. Widely used. More examples.
2. Full GUI Capability but not compatible with newer web technology (HTML5, CSS3)
3. Still portable to JavaFX.
4. Supports Discontinued by Oracle, but still robust in many application fields.



GUI terminology

window: A first-class citizen of the graphical desktop

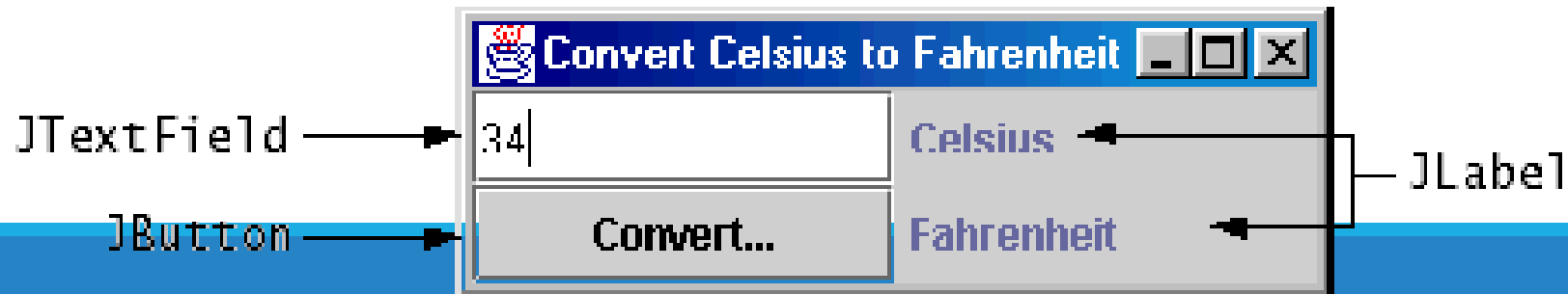
- Also called a *top-level container*
- Examples: *frame*, dialog box, applet

component: A GUI *widget* that resides in a window

- Called *controls* in many other languages
- Examples: button, text box, label

container: A component that hosts (holds) components

- Examples: frame, applet, *panel*, box





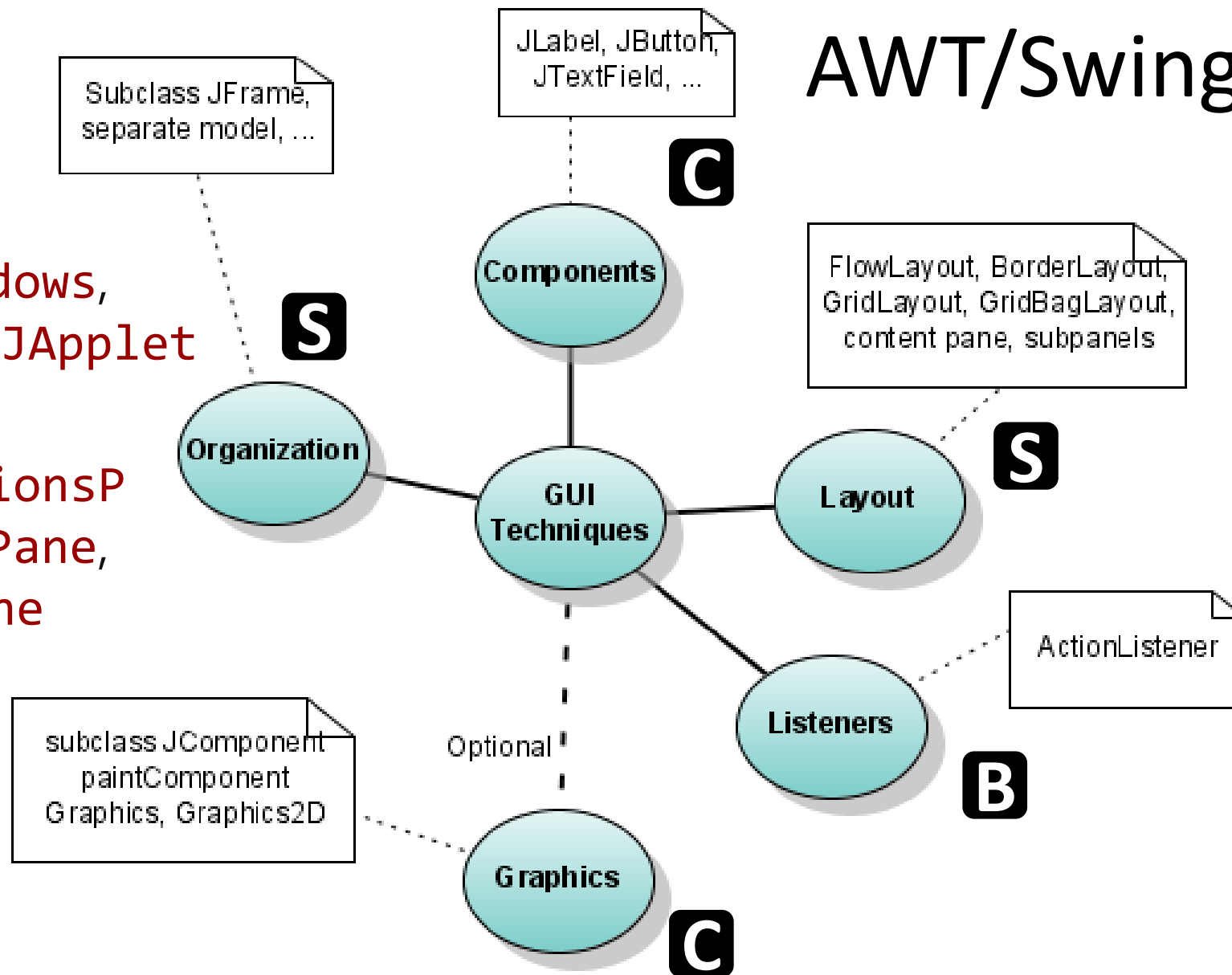
AWT/Swing

Top Level:

JFrame, JWindows,
JDialog, and JApplet

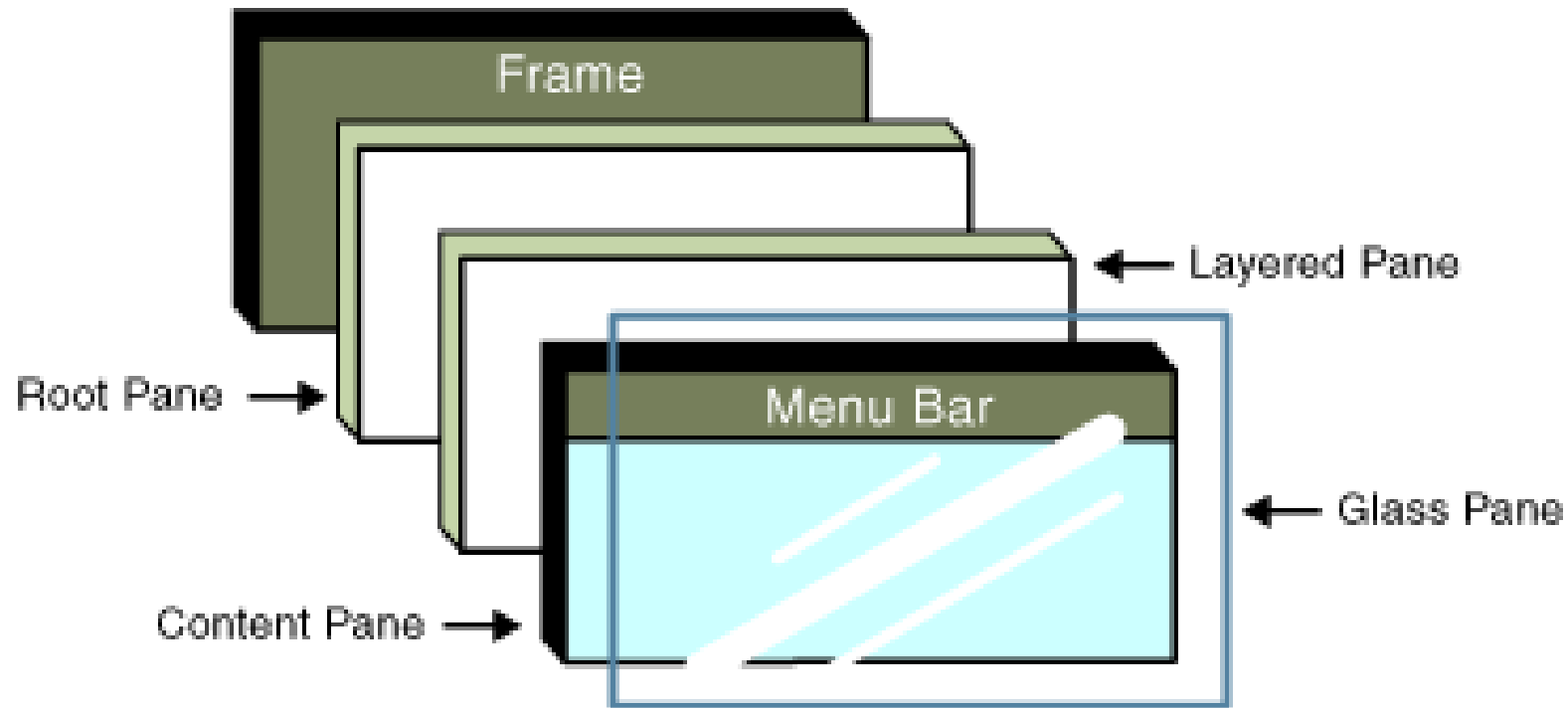
Containers:

JPanel, JOptionsP
ane, JScrollPane,
and JSplitPane





Structural Organization



From Sun Microsystems(tm) Website



ActionListener interface

- An ActionListener object is one that implements the ActionListener interface and its single method, actionPerformed
- The actionPerformed method requires an(ActionEvent) parameter; such a parameter is supplied by a user action, such as a mouse click



Demo Program

SparringScore.java

Go BlueJ!!!

Frame 3:

