# Java Generics

**Parametric Polymorphism** 

CASE STUDY: GENERIC MATRIX

DR. ERIC CHOU

IEEE SENIOR MEMBER



### Case Study: Generic Matrix Class I This lecture presents a case study on designing classes for matrix operations using generic types.



- The addition and multiplication operations for all matrices are similar except that their element types differ. Therefore, you can design a superclass that describes the common operations shared by matrices of all types regardless of their element types, and you can define subclasses tailored to specific types of matrices.
- This case study gives implementations for two types: int and Rational. For the int type, the wrapper class Integer should be used to wrap an int value into an object, so that the object is passed in the methods for operations.

### Case Study: Generic Matrix Class II This lecture presents a case study on designing classes for matrix operations using generic types.



The class diagram is shown in Figure E. The methods addMatrix and **multiplyMatrix** add and multiply two matrices of a generic type **E**[][]. The static method **printResult** displays the matrices, the operator, and their result. The methods add, multiply, and **zero** are abstract, because their implementations depend on the specific type of the array elements. For example, the zero() method returns 0 for the Integer type and 0/1 for the Rational type. These methods will be implemented in the subclasses in which the matrix element type is specified.



## UML Generic Matrix class

The GenericMatrix class is an abstract superclass for IntegerMatrix and RationalMatrix





Figure E.





## Case Study: Generic Matrix Class I

- IntegerMatrix and RationalMatrix are concrete subclasses of GenericMatrix. These two classes implement the add, multiply, and zero methods defined in the GenericMatrix class.
- GenericMatrix.java implements the GenericMatrix class. <E extends Number> in line 1 specifies that the generic type is a subtype of Number. Three abstract methods—add, multiply, and zero—are defined in lines 3, 6, and 9. These methods are abstract because we cannot implement them without knowing the exact type of the elements. The addMaxtrix (lines 12– 30) and multiplyMatrix (lines 33–57) methods implement the methods for adding and multiplying two matrices. All these methods must be nonstatic, because they use generic type E for the class. The printResult method (lines 60–84) is static because it is not tied to specific instances.



## Case Study: Generic Matrix Class II

- The matrix element type is a generic subtype of Number. This enables you to use an object of any subclass of Number as long as you can implement the abstract add, multiply, and zero methods in subclasses.
- The addMatrix and multiplyMatrix methods (lines 12–57) are concrete methods. They are ready to use as long as the add, multiply, and zero methods are implemented in the subclasses.
- The addMatrix and multiplyMatrix methods check the bounds of the matrices before performing operations. If the two matrices have incompatible bounds, the program throws an exception (lines 16, 36).

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## Case Study: Generic Matrix Class III

IntegerMatrix.java implements the IntegerMatrix class. The class extends GenericMatrix<Integer> in line 1. After the generic instantiation, the add method in GenericMatrix<Integer> is now Integer add(Integer o1, Integer o2). The add, multiply, and zero methods are implemented for Integer objects. These methods are still protected, because they are invoked only by the addMatrix and multiplyMatrix methods.





## Case Study: Generic Matrix Class IV

• RationalMatrix.java implements the RationalMatrix class. The **Rational** class was introduced in Rational.java. **Rational** is a subtype of Number. The Rational Matrix class extends **GenericMatrix**<**Rational**> in line 1. After the generic instantiation, the add method in GenericMatrix<Rational> is now Rational add(Rational r1, Rational r2). The add, multiply, and zero methods are implemented for **Rational** objects. These methods are still protected, because they are invoked only by the addMatrix and multiplyMatrix methods.



### Case Study: Generic Matrix Class V

TestIntegerMatrix.java gives a program that creates two **Integer** matrices (lines 4–5) and an **IntegerMatrix** object (line 8), and adds and multiplies two matrices in lines 12 and 16.

TestRationalMatrix gives a program that creates two **Rational** matrices (lines 4–10) and a **RationalMatrix** object (line 13) and adds and multiplies two matrices in lines 17 and 19.





# Case Study: GenericMatrix.java

## Go BlueJ!

