

SQUASH RULES EXAMINATION

Relating to The World Squash Singles Rules
effective 1st January 2014

Name		Registration Number
Address		
Postcode	State	Mobile
Email		
Club	Squash Australia State Level Squash Rules Examination	

Notes

1. The examination is for the purpose of determining the level of a player's knowledge of the rules of squash.

2. The examination is for the purpose of determining the level of a player's knowledge of the rules of squash.

3. The examination is for the purpose of determining the level of a player's knowledge of the rules of squash.

4. The examination is for the purpose of determining the level of a player's knowledge of the rules of squash.

5. The examination is for the purpose of determining the level of a player's knowledge of the rules of squash.

© Copyright Squash Australia - Reproduction in any form without the approval of Squash Australia is not permitted, except by Australian State Squash Refereeing Associations

RESULTS

		□□□□ □□		□□□□ □□		□□□□ □□	
□□□□□□	□□□□□□	M□□□	□	M□□□	□	M□□□	□
A	50						
B	50						

A score of 100% is required to pass.
Candidates retain their completed Paper with corrections.
State Referees Associations retain pages 1 and 2.

QUESTIONS NOT ANSWERED COMPLETELY/CORRECTLY

□□□□□□
□□□□□□□□

Paper marked by	
Date	
Candidate advised by	
Date	

SECTION A

Colour in the circle next to the correct answer

Rule Ref

4.1

- ☐ 3 minutes
- ☐ A maximum of 5 minutes
- ☐ Until the Referee calls "Time"

[illegible]

4.1

- ☐ After 3 minutes
 ☐ After 2 ½ minutes
 ☐ When the Referee decides

2.1

- ☐ Either player ☐ The server ☐ The receiver

☐ M□ □□□□ □□□□□□□□□□ □□ □□d □□□□□ □□□□ □□□ □□□ □□□ □□□ □

□□□□□□□; □□□□□□ □□□ □□□□ □□ □□□□□□□□□□□□□□□□ □□□□ □□□□

7.5

- ☐ Yes ☐ No ☐ Only if the opponent agrees

5.3

- ☐ Either box ☐ The alternate box ☐ The same box

1. 2019 年 12 月 31 日，甲公司“应付账款”科目所属各明细科目期末贷方余额如下表所示：

5.7.2
App 2.1

- ☐ Nothing ☐ Foot Fault ☐ Fault

□□ □□□□ □□r□□□□ □□□□□□d □□□□□□□□ □□r□□□□□□□□ □□ □□□□ r□□□□□□□ □□□□

5.8

- ☐ Good ☐ Fault ☐ Yes, let

[illegible]

Definition "Out"

- ☐ In play ☐ Out ☐ Not up

[illegible]

6.2.2 Definition "Out"

- ☐ In play ☐ Out ☐ Not up

2.2

- ☐ When one player leads by 2 points
- ☐ When either player wins the next rally
- ☐ When a player wins 3 more points

Q11. The Marker calls 'let' when the ball is in play. Is this correct?

3.7.4

- ☐ The Marker ☐ The Referee ☐ Either the Marker or the Referee

Q12. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

3.7.9
10.6.5

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q13. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

3.7.9
App 2.2

- ☐ The Marker's call stands ☐ Play a let ☐ No let

Q14. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

7.3

- ☐ A maximum of 3 minutes ☐ A maximum of 90 seconds ☐ As long as John needs

Q15. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

8.1

- ☐ Move back to the T ☐ Move in any direction ☐ Make every effort to clear

Q16. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

3.7.5

- ☐ Wait until the rally ends ☐ Play a let ☐ Stop play and call the ball out

Q17. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

7.1

- ☐ A maximum of 2 minutes ☐ A maximum of 90 seconds ☐ As long as the players want

Q18. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

8.11.1

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q19. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

8.6.1

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

Q20. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

8.9.2

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q21. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

Q22. The Marker calls 'let' when the ball is in play. Is this correct? (The ball is in play when the ball is in play.)

Q11. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point.

8.6.2

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q12. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point.

8.6.1

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

Q13. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point.

14.3.2

- ☐ 15 minutes ☐ Award the match to John ☐ As much time as needed to recover

Q14. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point.

8.6.1

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q15. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point.

8.9.1

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q16. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point.

14.3.3.2

- ☐ Award the match to John ☐ Apply Rule 15 (Conduct) against Mary and allow John 15 minutes recovery time ☐ Allow John 15 mins to recover, then award the match to John if he cannot then continue

Q17. A ball is in play and a player is about to hit it. The ball is in the middle of the court and the player is in the middle of the court.

6.2.3
Definition
"Down"

- ☐ In play ☐ Down ☐ Yes, let

Q18. Mary is in the middle of a rally when John shouts "let". Mary continues the rally and wins the point. Mary then shouts "let" and John continues the rally and wins the point. John then shouts "let" and Mary continues the rally and wins the point.

8.6.3

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to Mary".

8.6.5
8.9.2

☐ Yes, let ☐ No let ☐ Stroke to Mary

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

9.1.3

☐ Yes, let ☐ No let ☐ Stroke to John

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

3.7.7

☐ The Marker ☐ The Referee ☐ Either the Marker or the Referee

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

9.1.5

☐ Yes, let ☐ Stroke to Mary ☐ Stroke to John

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

8.12.1

☐ Yes, let ☐ No let ☐ Stroke to John

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to Mary".

8.6.5

☐ Yes, let ☐ No let ☐ Stroke to Mary

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

8.11.1

☐ Yes, let ☐ No let ☐ Stroke to John

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

7.3

☐ Yes ☐ No ☐ Only if the racket is damaged

When a player is in a position to receive a ball, the referee should call "let" if the ball is in play. If the ball is not in play, the referee should call "no let". If the ball is in play and the player is not ready to receive it, the referee should call "stroke to John".

9.2.1

☐ Yes, let ☐ Stroke to Mary ☐ Stroke to John

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

13.4.1

- ☐ Allow play to continue ☐ Stop play and award a stroke to Mary ☐ Allow play to continue if John picks up the eyewear immediately

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

11.4

- ☐ Yes, let ☐ No let

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

14.4.3

- ☐ Allow John to continue after reasonable time ☐ Award the match to John ☐ Apply a Conduct Penalty against Mary and allow John 15 minutes

Mary is playing squash and John is playing squash. Mary is playing squash and John is playing squash. Mary is playing squash and John is playing squash.

14.4.5

- ☐ Allow Mary to continue ☐ Award the game to John ☐ Advise Mary she must concede that game and take 90 seconds for further treatment.

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

14.3.2

- ☐ No, because Mary contributed to the injury ☐ Yes, another 15 minutes at the Referee's discretion ☐ Yes, another 15 minutes if the Tournament Referee agrees

Mary is playing squash and John is playing squash. Mary is playing squash and John is playing squash. Mary is playing squash and John is playing squash.

8.10.2

- ☐ Yes, let ☐ No let ☐ Stroke to John

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

14.3.2

- ☐ Self-inflicted ☐ Contributed ☐ Neither of the above

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

14.3.1

- ☐ 3 minutes ☐ 1 hour ☐ 15 minutes

John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash. John is playing squash and Mary is playing squash.

14.4.1

- ☐ 3 minutes ☐ 1 hour ☐ Reasonable time

Q10. Mary has been awarded a match point. She is not happy and is shouting at the referee. What should the referee do?

8.10.1

- ☐ Yes, let ☐ No let ☐ Stroke to John

Q11. Mary has been awarded a match point. She is not happy and is shouting at the referee. What should the referee do?

14.3.3.2

- ☐ Award match to John ☐ Apply Conduct penalty against Mary ☐ Advise John he may take 15 minutes recovery time if he wishes

Q12. Mary has been awarded a match point. She is not happy and is shouting at the referee. What should the referee do?

8.6.3

- ☐ Yes, let ☐ No let

Q13. Mary has been awarded a match point. She is not happy and is shouting at the referee. What should the referee do?

8.6.4

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

SECTION B

Colour in the circle next to the correct answer

Rule Ref

[illegible]

5.10

☐ Yes, let ☐ No let

0000 Mgr 000000 0 0000000000 0000000000 0000000000 and 0000000000 000000
 00000000000000 00000000000000 and 000000 00 00000000 0000000000
 000000000000 0000000000 0000000000 Mgr 000000 00000000 0000 00000000
 000000 0000000000 000000 00000000 000000 00000000 00000000000000000000
 0000

8.8.3

☐ Yes, let ☐ Stroke to Mary ☐ Stroke to John

[illegible]

12.3

☐ Yes, let ☐ No let

[illegible]

3.6.8

- ☐ Every time the score reaches 10-all in a match
- ☐ Only the first time the score reaches 10-all
- ☐ Only if the score reaches 10-all in the fifth game.

[illegible]

11.10

☐ Yes, let ☐ No Let ☐ Stroke to Mary

[illegible]

12.2.2

15.6.9

☐ Yes, let ☐ No let ☐ Apply a Conduct Penalty against John

1. Background 2. Methods 3. Results 4. Conclusions 5. References

8.6.5

☐ Yes, let ☐ No let ☐ Stroke to Mary

[illegible]

8.6.1

☐ Yes, let ☐ No let ☐ Stroke to Mary

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover.

Definition
"Correctly"

- ☐ Good ☐ Not up

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

13.4.5

- ☐ Allow a let ☐ Allow the result of the rally to stand. ☐ Award the rally to John

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

3.6.5

- ☐ Repeat the Referee's decision ☐ Call the score ☐ Repeat the Referee's decision and call the score ☐ The Marker is not required to do anything

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

8.6.5
8.13.1

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

14.2
14.2.1
14.2.2

- ☐ Allow John 3 minutes to recover ☐ Determine that the injury is genuine ☐ Allow John as much time as needed to recover

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

14.3.1

- ☐ Self-inflicted ☐ It is not considered an injury

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

14.4.1

- ☐ Allow play to continue ☐ Stop play immediately ☐ At the end of the rally ask John to cover the wound

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

14.1.1

- ☐ None ☐ One ☐ Two

When a player is injured during a rally, the Referee should stop play immediately and allow the player to recover. The Referee should not award the rally to the player who is injured.

8.8.2

- ☐ Yes, let ☐ No let ☐ Stroke to John

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

8.6.1

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

9.2.1

- ☐ Yes, let ☐ Stroke to Mary ☐ Stroke to John

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

9.2.2

- ☐ Yes, let ☐ No let ☐ Stroke to John

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

9.1.4

- ☐ Yes, let ☐ Stroke to Mary ☐ Stroke to John

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

8.8.1
Note

- ☐ Allow play to continue ☐ Stop play and award a let ☐ Stop play and apply a Conduct Penalty against John

Mary is in the middle of a rally when John enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

14.3.3.1

- ☐ Allow John 15 minutes to recover ☐ Award the game against Mary ☐ Apply a conduct penalty against Mary and allow John 15 minutes to recover

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

15.6.1
15.7

- ☐ Nothing ☐ Tell John not to do it again ☐ Apply a Conduct Penalty against John

John is in the middle of a rally when Mary enters the court and rakes the ball. John is annoyed and says, "That's not fair!"

8.8.1 Note
15.6.3

- ☐ Award a let ☐ Advise John not to do it again ☐ Apply a Conduct Penalty against John

Mary is in the middle of a rally when John enters the court and rakes the ball.

15.4

- ☐ Yes ☐ No ☐ Yes, if both agree

John is a player in a squash tournament. He is playing a match against Mary. Mary is a player in the same tournament. Mary is a player in the same tournament. Mary is a player in the same tournament.

15.6.6
15.9

- ☐ Nothing ☐ Tell John not to do it again ☐ Apply a Conduct Penalty against John

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

11.5

- ☐ Yes ☐ No

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

8.13.3

- ☐ Yes, let ☐ No let ☐ Stroke to Mary

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

8.6.5
Definition
Turning:
Note

- ☐ Stroke to Mary ☐ No let ☐ Yes, let because it was a second attempt

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

15.10.3

- ☐ Love-all ☐ Hand out, love-all ☐ 1-love to *Mary*

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

15.6.4
15.9
15.11

- ☐ Nothing because the match is over ☐ Report the incident to the Tournament Referee ☐ Apply a Conduct penalty against John and complete the required documentation

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

11.6

- ☐ 3 minutes ☐ 5 minutes ☐ Both players or the Referee decide

Mary is a player in a squash tournament. She is playing a match against John. John is a player in the same tournament. John is a player in the same tournament. John is a player in the same tournament.

5.10

- ☐ *John* wins the rally ☐ Yes, let ☐ Mary wins the rally

John is the referee. He is a qualified medical practitioner. He is also a qualified squash referee. He is also a qualified squash referee. He is also a qualified squash referee.

14.6

- ☐ John ☐ The Referee ☐ A qualified medical practitioner or the Tournament Referee

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

12.2.1

- ☐ Yes, let ☐ No let ☐ Stroke to John

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

5.11

- ☐ Replay the rally with Mary serving from the right box ☐ Allow the result of the rally to stand. Then Mary serves from the right box.

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

3.7.3

- ☐ Allow the warm-up to begin ☐ Award the match to Mary ☐ Apply a Conduct Penalty against John

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

3.6.2

- ☐ Nothing ☐ Stop ☐ Not up

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

App 2.1

- ☐ John to serve, Mary to receive, best of 5 games, love-all, play ☐ Play when ready ☐ John to serve, Mary to receive, best of 5 games, love-all

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

5.7.3

- ☐ Yes ☐ No

Mary is the referee. She is a qualified medical practitioner. She is also a qualified squash referee. She is also a qualified squash referee. She is also a qualified squash referee.

10.6.2

- ☐ Allow a let ☐ Award the rally to John ☐ Award the rally to Mary

14.1.2

- ☐ Award the match to the opponent
- ☐ Award the match to the opponent if the court is unplayable
- ☐ Apply a Conduct Penalty against John

14.4.4

☐ Award the game to Mary ☐ Award the match to Mary ☐ Allow John a further time 15 minutes recovery time

11.8

☐ Yes, let ☐ No let ☐ Stroke to Mary

12.2.1
13.3

☐ Yes, let ☐ No let ☐ Stroke to John

15.6.4

☐ Nothing as the ball did not hit John
 ☐ Advise John to clear the ball better
 ☐ Stop play and apply a Conduct penalty against Mary

App 2.2

○ Conduct John, Stroke to Mary for dangerous play ○ Conduct Stroke to Mary for dangerous play ○ Conduct Stroke John. Stroke to Mary for dangerous play

14.4.2

☐ Nothing, it was accidental

☐ Give John 15 minutes to recover

☐ Apply a Conduct Penalty against Mary

John is permitted another 3 minutes recovery time

- ☐ No
- ☐ Yes but only one game may be conceded
- ☐ John is permitted another 3 minutes recovery time