

# Bambu Lab X1 Series – General Tutorials

The **Bambu Lab X1 Series** is a high-speed 3D printer designed for precision, automation, and multi-material printing through the **AMS (Automatic Material System)**. It is known for its fast print speeds, enclosed build chamber (X1C), and integrated monitoring system.

## **Build Volume:**

256 × 256 × 256 mm (10.1" × 10.1" × 10.1")

## **Supported Materials**

- PLA, PETG, ABS, ASA
- PC (Polycarbonate)
- PA (Nylon)
- Carbon fiber / glass fiber composites (X1 Carbon recommended)

## **Supported File Formats**

- **3MF** (preferred for Bambu Studio, retains settings and color data)
- **STL** (geometry only, requires slicing)
- **G-code** (generated after slicing)
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# Step-by-Step Guide to Slicing with Bambu Studio

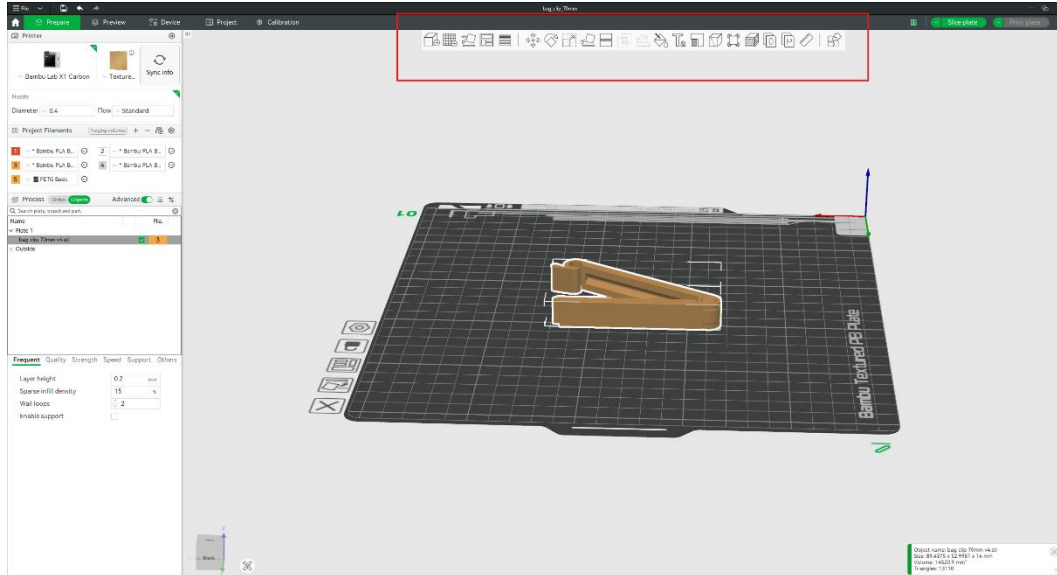
**Important:** Hovering over each setting in Bambu Studio provides detailed explanations.

## **Step 1: Open / Download Bambu Studio**

1. Download the latest version of **Bambu Studio**
2. Log into your Bambu account (required for cloud printing and monitoring)



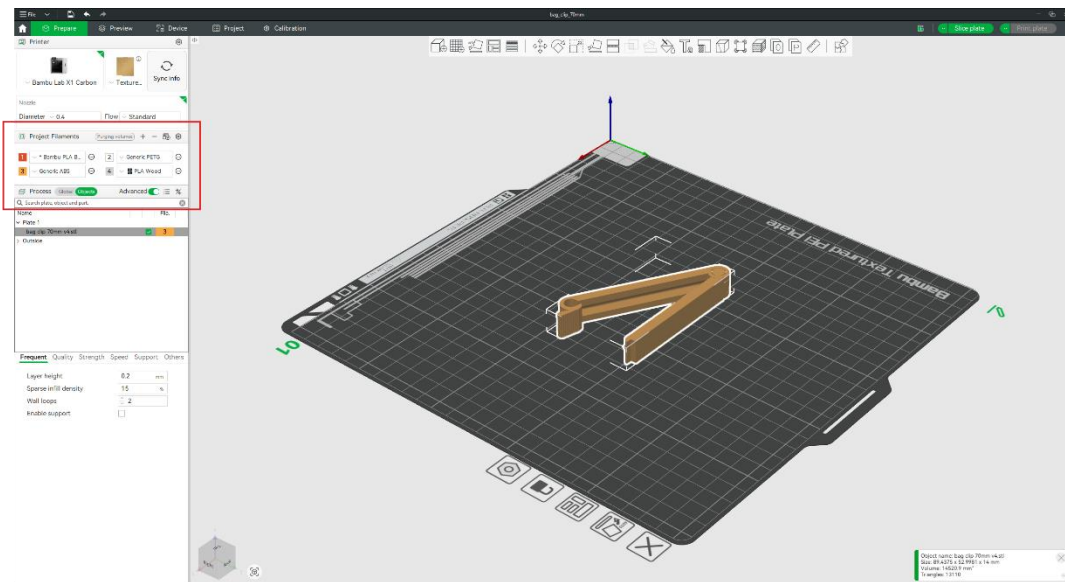
2. Use tools such as Move, Scale, rotate to manipulate the object.



## Step 4: Configure Print Settings

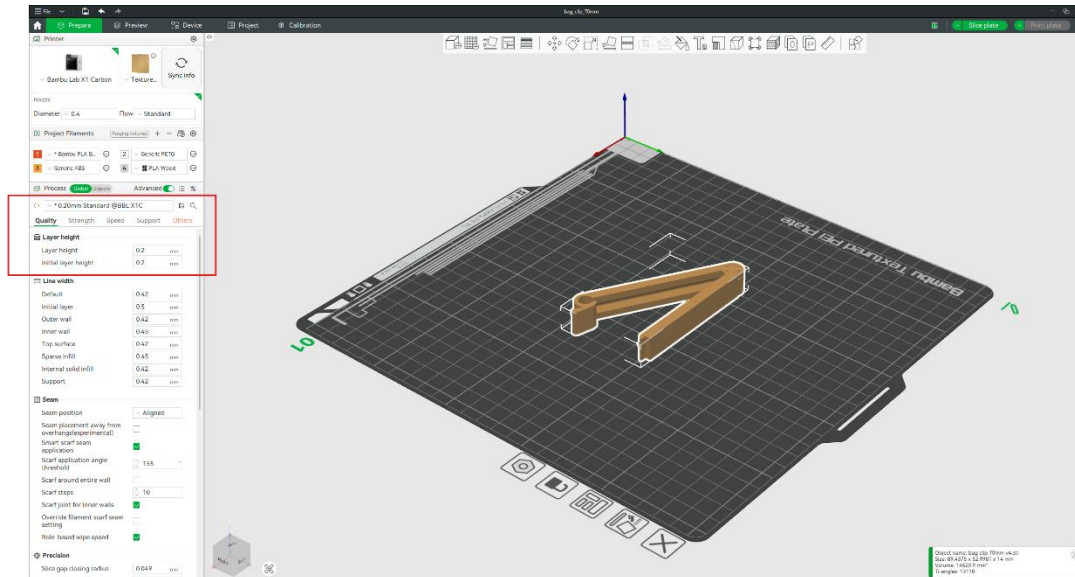
### 1. Select Material

- Choose filament type (PLA, PETG, etc.)
- Assign each slot a material and color



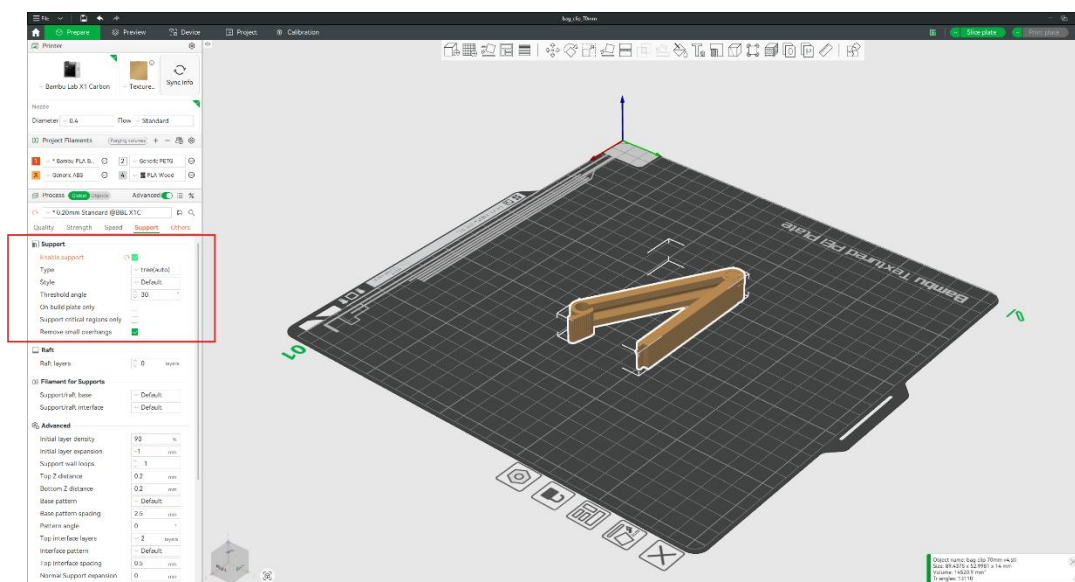
## 2. Layer Height

- 0.2 mm → standard
- 0.12 mm → high quality



## 3. Supports

- Enabled if needed
  - Tree support (recommended for complex geometry)
  - Normal support

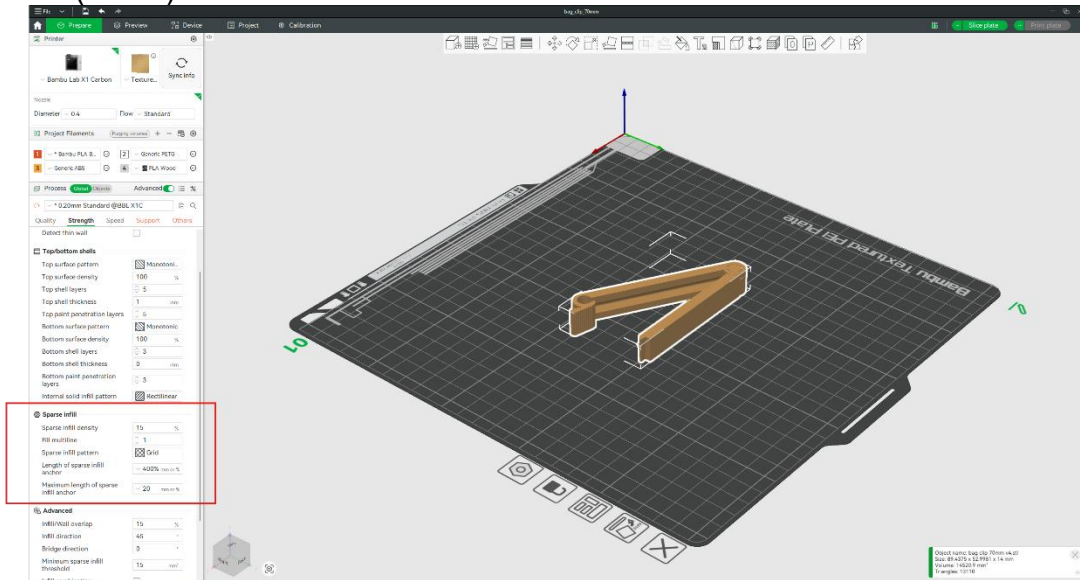


## 4. Infill

- 5–10% → draft
- 10–20% → standard

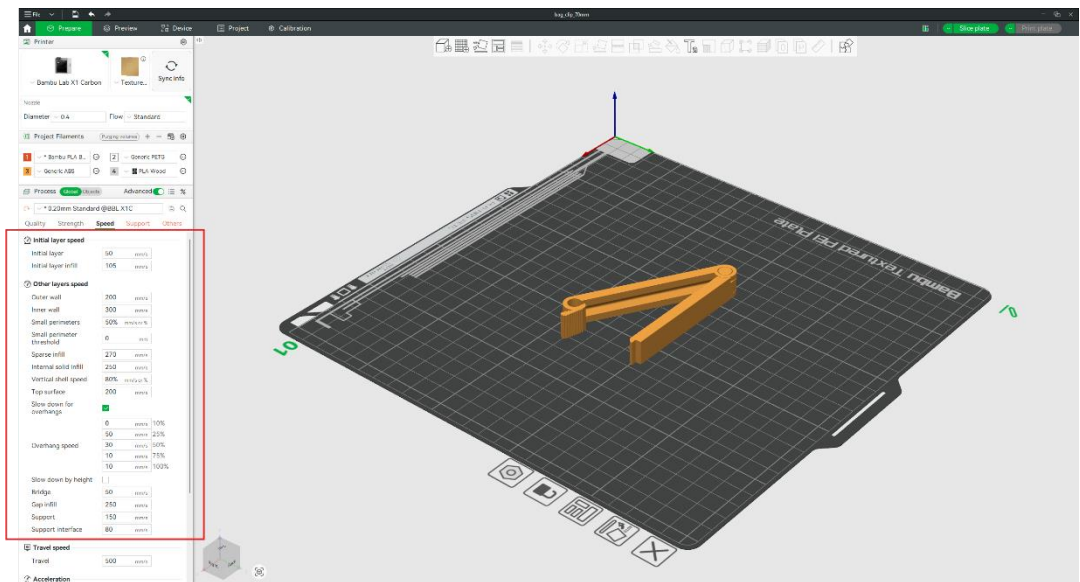
### Patterns:

- Gyroid (strength)
- Grid (faster)



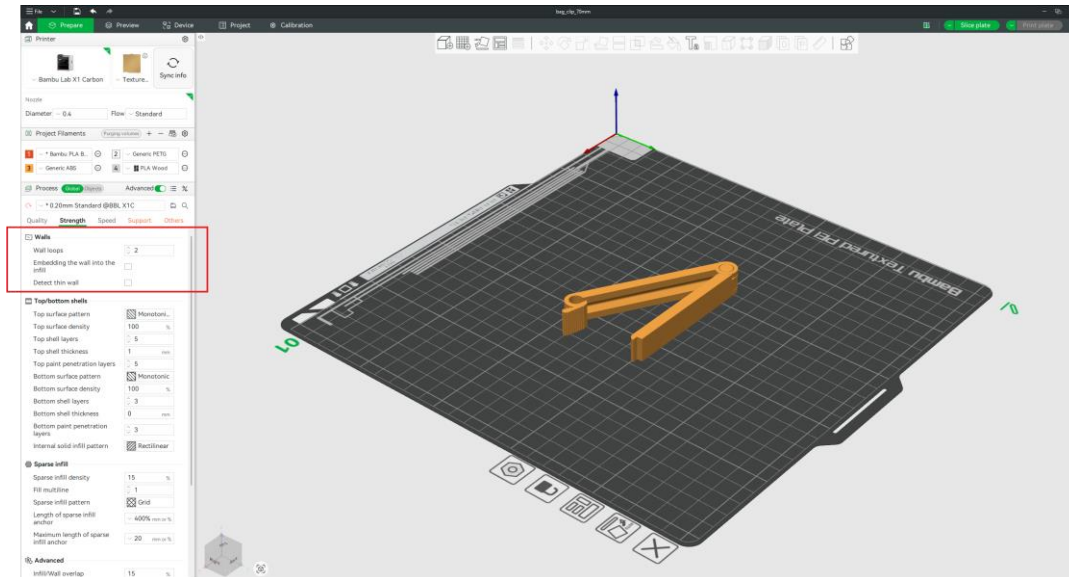
## 5. Speed Settings - Bambu printers are optimized for high speed automatically.

- Standard: ~200–300 mm/s
- Max (machine-controlled): up to ~500 mm/s



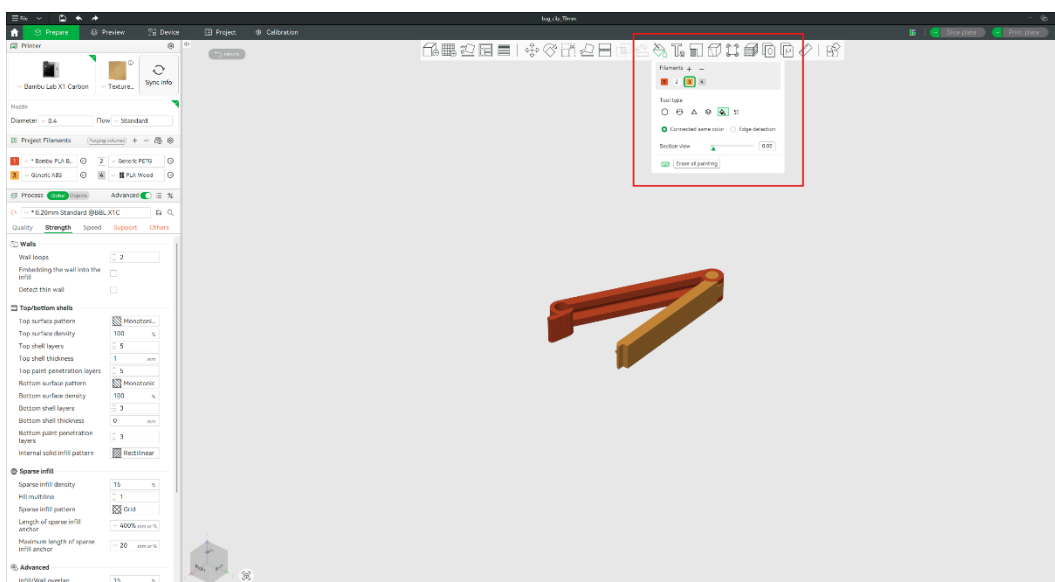
## 6. Wall / Shell Settings

- 2–3 walls → standard
- 4–6 walls → structural strength



## Step 5: Multi-Material / Multi-Color Printing (AMS)

1. In Bambu Studio:
  - Assign colors/materials to parts
2. Use:
  - **Color Painting Tool** for surface coloring
  - **Per-object assignment** for separate bodies

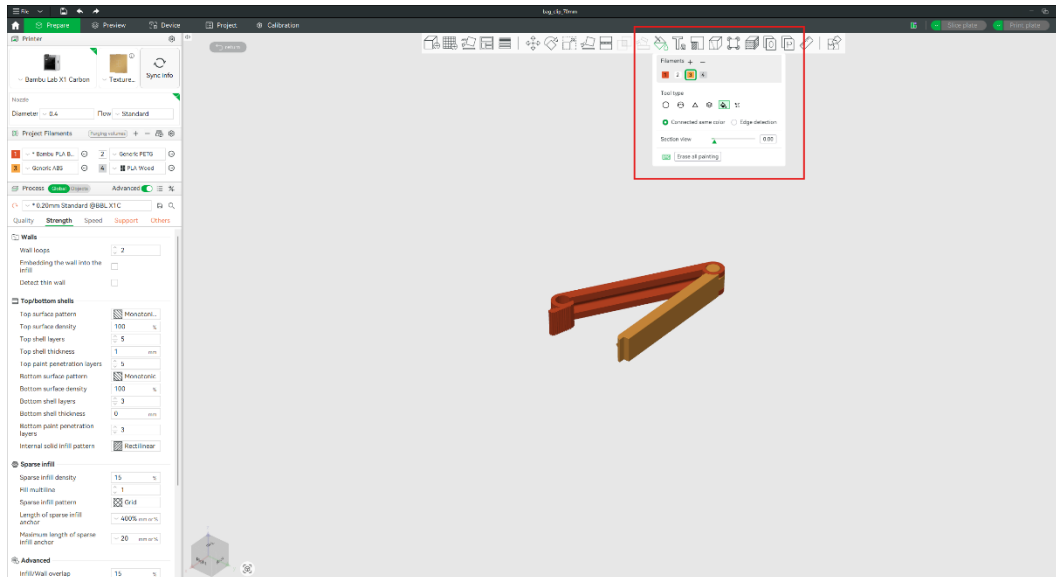


## Notes:

- AMS automatically switches filaments
- Purge towers are generated automatically

## Step 6: Slice and Preview the Print

1. Click **Preview**
2. Check:
  - Layer transitions
  - Support placement
  - Color changes
  - Print time



## Step 7: Export G-code

1. Click Export in the upper-right corner.
2. Save G to your storage device.
3. Submit the G-code to Simply Print and await AT team approval.

