

**Golf Association of Michigan  
Tournament Officials Assignment**

Name of Event: 6th GAM Super Senior Championship  
Site of Event: Owosso CC  
Date of Event: 7/21/2020  
**Official in Charge: Ted Newton 248 924 1378**  
**Starting Time: 9:00 am off 1 & 10**

Name	Job	Report Time
Braun, Steve	Starter #10	8:30 AM
Camp, Phillip	Trouble Hole #11	8:30 AM
Hansinger, Dennis	Trouble Hole #5	9:00 AM
Hicks, Tom	Rover (Front)	8:00 AM
Reading, Craig	Rover (Back)	8:00 AM
Whitten, Chris	Starter #1	8:30 AM

4200 Chipman Rd. Owosso, MI 48867  
(989) 723-1470  
Director of Golf: Steve Wakulsky

The figure displays 18 numbered circle diagrams arranged in a 6x3 grid. Each diagram is a circle divided into three sectors by a horizontal line and a vertical line. The top sector is the largest (120 degrees), the bottom-left is medium (90 degrees), and the bottom-right is small (90 degrees). Each diagram contains a number in the top sector, a number in the bottom-left sector, and a number in the bottom-right sector. To the left of each circle is a number, and below each circle is another number. The numbers are:

- #1: Top: -8, Bottom-left: 5, Bottom-right: 26
- #2: Top: -8, Bottom-left: 7, Bottom-right: 27
- #3: Top: -5, Bottom-left: 9, Bottom-right: 27
- #4: Top: -8, Bottom-left: 9, Bottom-right: 29
- #5: Top: -1, Bottom-left: 17, Bottom-right: 35
- #6: Top: -4, Bottom-left: 8, Bottom-right: 27
- #7: Top: +4, Bottom-left: 15, Bottom-right: 23
- #8: Top: +10, Bottom-left: 7, Bottom-right: 29
- #9: Top: -6, Bottom-left: 4, Bottom-right: 28
- #10: Top: -6, Bottom-left: 5, Bottom-right: 27
- #11: Top: -8, Bottom-left: 6, Bottom-right: 28
- #12: Top: -3, Bottom-left: 6, Bottom-right: 31
- #13: Top: -2, Bottom-left: 5, Bottom-right: 22
- #14: Top: +6, Bottom-left: 4, Bottom-right: 32
- #15: Top: +3, Bottom-left: 16, Bottom-right: 26
- #16: Top: +4, Bottom-left: 6, Bottom-right: 23
- #17: Top: -3, Bottom-left: 6, Bottom-right: 29
- #18: Top: +7, Bottom-left: 4, Bottom-right: 25

Hosted by Owosso Country Club

Good Luck, Play Hard, and Have Fun!



## 2020 Conditions of Competitions



Play is governed by the *Rules of Golf, Effective January 2019* as approved by the USGA and The R&A. Any changes or additions to this card will be supplied on a supplementary Rules sheet. **Unless otherwise noted, the penalty for breach of a Local Rule or Condition of Competition is: General Penalty**

### **DISREGARD ALL COURSE LOCAL RULES AND DROPPING ZONES (BALL DROPS).**

**Balls and Clubs:** Only brands of golf balls on the latest USGA list of conforming balls shall be used. Only conforming driver heads on current USGA list may be used. Non-conforming golf clubs, balls or tees shall not be used. Local Rules G-1 and G-3. Penalty for making a stroke in breach of Rule 4.1a or 4.2a: *Disqualification*.

**Limitation on Golf Balls Used During Round:** Except for the Senior Women's, Senior Women's Four-Ball, Sr/Mid-Am Team, Net Amateur, Net Team, Net Match Play, Net Chapman and Junior tournaments, the "One Ball Rule" shall be in effect. Local Rule G-4. Once discovered, player must stop using that ball before playing from the next teeing ground, *Penalty for breach- Disqualification*.

**Replacing a Broken Club:** If a player's club is "broken or significantly damaged" during the round by the player or caddie, except in cases of abuse, the player may replace the club with any club under Rule 4.1b(4). When replacing a club, the player must immediately take the broken or significantly damaged club out of play, using the procedure in Rule 4.1c(1). For the purposes of this Local Rule, a club is "broken or significantly damaged" when, the shaft breaks into pieces, splinters or is bent (but not when the shaft is only dented), the club face impact area is visibly deformed (but not when the club face is only scratched), the clubhead is visibly and significantly deformed, the clubhead is detached or loose from the shaft, or the grip is loose.

*Exception:* A club face or clubhead is not "broken or significantly damaged" solely because it is cracked.

**Undue Delay:** See GAM Pace of Play Policy. Local Rule K-2. Players in violation of policy may be penalized.

**Ball Played from Outside Relief Area when Taking Back-on-the-Line Relief:** When taking Back-On-the-Line relief, there is no additional penalty if a player plays a ball that was dropped in the relief area required by the relevant Rule (Rule 16.1c(2), 17.1d(2), 19.2b or 19.3b) but came to rest outside the relief area, so long as the ball, when played, is within one club-length of where it first touched the ground when dropped. This exemption from penalty applies even if the ball is played from nearer the hole than the reference point (but not if played from nearer the hole than the spot of the original ball or the estimated point where the ball last crossed the edge of the penalty area). This Local Rule does not change the procedure for taking Back-On-the-Line relief under a relevant Rule. This means that the reference point and relief area are not changed by this Local Rule and that Rule 14.3c(2) can be applied by a player who drops a ball in the right way and it comes to rest outside the relief area, whether this occurs on the first or second drop.

**No Play Zones:** Mandatory free relief must be taken for any ball in a No Play Zone that is not in a penalty area. Penalty for Breach – General Penalty under 14.7a. Mandatory free relief does not apply for a ball in a No Play Zone located within a penalty area; a player must take penalty relief under Rule 17.1d or 17.2.

**Penalty Area Stakes and Lines:** When both stakes and lines are used to define penalty areas, stakes identify the penalty area and lines define the edge. Penalty areas are marked by either painted yellow or red lines. This affects the player's relief options. See Rule 17.1d.

**Practice:** Prior to and after a round in stroke play, a player may practice on the designated practice areas. Rule 5.2b covering practice in stroke play is modified in this way: A player may not practice on the competition course before or between rounds. Penalty for breach of Local Rule, see Rule 5.2.

**Cell Phones:** Should a player be using his cell phone for something other than a distance-measuring device in a non-urgent situation, the player may be subject to penalty under the GAM Player Code of Conduct. This includes, but is not limited to, social media usage, texting, e-mail, calls and web browsing.

**Motorized Transportation:** Unless otherwise permitted by the Committee, players and caddies shall not use motorized carts. *Penalty for breach- General Penalty for each hole where there is a breach*. Spectators are not permitted to ride. When carts are permitted only two carts per group and only two people in or on a cart.

**Integral Objects: No Relief:** Includes rods, cables, wires or wrappings when closely attached to trees. The integral objects of the course may be touched with a club or otherwise.

### **Suspension of Play Due to a Dangerous Situation (Note to Rule 5.7b):**

Local Rule as prescribed in J-1 is in effect. Rule 5.7b requires players to stop play immediately if the Committee declares an immediate suspension of play. The following signals are used unless notified otherwise:

Immediate stop: One prolonged blast of the siren

Normal stop: Three consecutive notes of the siren

Resume Play: Two short notes of the siren

Any immediate suspension of play requires players to discontinue play immediately and not resume play until the Committee has so ordered.

Players may not play a stroke or complete the play of a hole before discontinuing play. Players **MUST** evacuate to a place of safety.

Suspension and Resumption of play: Everyone is urged to take every precaution for protection against lightning. Players have the right to stop play if they think lightning threatens them, even though the Committee may not have specifically authorized it by signal. *Penalty for breach of Rule 5.7b: Disqualification*.

**Return of Scorecard:** A scorecard is considered returned when it has been certified properly and the player has left the scoring area. The scoring area will be defined by the committee at each competition.

**Close of Competition:** The competition shall be deemed to have closed when the trophy has been awarded to the winner or in the absence of a prize ceremony, when all scores have been approved by the Committee and results have been announced.



6th GAM Super Senior Championship  
Tue, July 21



Tee	Time	Player Name, City
1	9:00 AM	Cunningham, Kerry Grosse Pte Burke, Richard, Flint  GGID: BTZTFV
1	9:10 AM	Westbrook, Terry Grand Rapids Yachcik, Larry, Fremont  GGID: KTBSWB
1	9:20 AM	Juett, J. Lee Bloomfield Hills Manoogian, Brian, Birmingham Bachtel, Dick Linden  GGID: VZVWJU
1	9:30 AM	Dillon, George Midland Johnson, Thomas, Gobles French, John Bloomfld Hls  GGID: UZPFJC
1	9:40 AM	Moore, Terry Grand Rapids Mann, Fred, Waterville Grant, Bob Ann Arbor  GGID: UJUPBH
1	9:50 AM	Johnston*, Claud Oldsmar Cykowski, Mark, Rochester Hills Kukes*, Mike Birmingham  GGID: JQTFVT
1	10:00 AM	Guyselman, Charles Dewitt Sheckell, Frank, Birmingham Glotzhober, Robert Novi  GGID: CUWREY
1	10:10 AM	Raymond, Mike Jackson Walz, Pete, Jackson Ochsankehl, Mark Caledonia  GGID: YZZCZN
1	10:20 AM	Davis, Stephen Livonia , Harris, Ian Bloomfield Hills  GGID: FJUVP
1	10:30 AM	Borio, Ed Beverly Hills Vandermass, Bill, Novi Herpich, Rick Orchard Lake  GGID: DNFHBB
10	9:00 AM	Fleetham, Chas Farmington Hills Perrine, Ron, Holt  GGID: HPQFUU

Tee	Time	Player Name, City
10	9:10 AM	Hughes, Dan Saginaw Simmons, Donald, Northville Hegarty, Jim Grand Rapids  GGID: ZJXZGC
10	9:20 AM	Kilbourn, Greg Owosso Jakubowski, Jim, Grand Rapids Reifert, Fritz Ypsilanti  GGID: CSECEX
10	9:30 AM	Kalo, John Davison Potter, Keith, Farmington Hills Kohn, Mike Belding  GGID: VUKBTJ
10	9:40 AM	Fedewa, Mike Canton John, Craig, Plymouth Dutzy, Michael Hazel Park  GGID: GBTJGR
10	9:50 AM	Bitters, Scott Dexter Camalo, Craig, Ann Arbor Parker, Michael Lapeer  GGID: QPVYBN
10	10:00 AM	McComas, Greg Beverly Hills Cusack, Andy, Stanton Fiedorek, Paul Charlevoix  GGID: AZVQBT
10	10:10 AM	Emsley, Ray Davisburg Quitiquit, Gary, Highland Sheak, Jeffrey West Bloomfield  GGID: RYDVYB
10	10:20 AM	Roehrig, Robert Bloomfield Hills Saputo, Pete, Bloomfield Hills Rex Jr., Tom Charlevoix  GGID: HSUWCP
10	10:30 PM	Snow, Tony Royal Oak Colson, James, Grosse Pt Wds Heiss, Jerry Canton  GGID: UNCAEA
10	10:40 AM	Spitz, Bradley Royal Oak Martin, Ron, Hartland Van Assen, Craig Grandville  GGID: ZPZEJF

Name	Tee	Time	Hole	Name	Tee	Time	Hole
Bachtel, Dick	GAM Super Sr. (	9:20AM	1	Roehrig, Robert	GAM Super Sr. (	10:20AM	10
Bitters, Scott	GAM Super Sr. (	9:50AM	10	Saputo, Pete	GAM Super Sr. (	10:20AM	10
Borio, Ed	GAM Super Sr. (	10:30AM	1	Sheak, Jeffrey	GAM Super Sr. (	10:10AM	10
Burke, Richard	GAM Legends (€	9:00AM	1	Sheckell, Frank	GAM Legends (€	10:00AM	1
Camalo, Craig	GAM Super Sr. (	9:50AM	10	Simmons, Donald	GAM Super Sr. (	9:10AM	10
Colson, James	GAM Super Sr. (	10:30PM	10	Snow, Tony	GAM Super Sr. (	10:30PM	10
Cunningham, Kerry	GAM Legends (€	9:00AM	1	Spitz, Bradley	GAM Super Sr. (	10:40AM	10
Cusack, Andy	GAM Super Sr. (	10:00AM	10	Van Assen, Craig	GAM Super Sr. (	10:40AM	10
Cykowski, Mark	GAM Super Sr. (	9:50AM	1	Vandermass, Bill	GAM Super Sr. (	10:30AM	1
Davis, Stephen	GAM Super Sr. (	10:20AM	1	Walz, Pete	GAM Super Sr. (	10:10AM	1
Dillon, George	GAM Legends (€	9:30AM	1	Westbrook, Terry	GAM Legends (€	9:10AM	1
Dutzy, Michael	GAM Super Sr. (	9:40AM	10	Yachcik, Larry	GAM Legends (€	9:10AM	1
Emsley, Ray	GAM Super Sr. (	10:10AM	10				
Fedewa, Mike	GAM Super Sr. (	9:40AM	10				
Fiedorek, Paul	GAM Super Sr. (	10:00AM	10				
Fleetham, Chas	GAM Super Sr. (	9:00AM	10				
French, John	GAM Legends (€	9:30AM	1				
Glotzhober, Robert	GAM Legends (€	10:00AM	1				
Grant, Bob	GAM Legends (€	9:40AM	1				
Guyselman, Charles	GAM Legends (€	10:00AM	1				
Harris, Ian	GAM Super Sr. (	10:20AM	1				
Hegarty, Jim	GAM Super Sr. (	9:10AM	10				
Heiss, Jerry	GAM Super Sr. (	10:30PM	10				
Herpich, Rick	GAM Super Sr. (	10:30AM	1				
Hughes, Dan	GAM Super Sr. (	9:10AM	10				
Jakubowski, Jim	GAM Super Sr. (	9:20AM	10				
John, Craig	GAM Super Sr. (	9:40AM	10				
Johnson, Thomas	GAM Legends (€	9:30AM	1				
Johnston*, Claud	GAM Legends (€	9:50AM	1				
Juett, J. Lee	GAM Super Sr. (	9:20AM	1				
Kalo, John	GAM Super Sr. (	9:30AM	10				
Kilbourn, Greg	GAM Super Sr. (	9:20AM	10				
Kohn, Mike	GAM Super Sr. (	9:30AM	10				
Kukes*, Mike	GAM Legends (€	9:50AM	1				
Mann, Fred	GAM Legends (€	9:40AM	1				
Manoogian, Brian	GAM Legends (€	9:20AM	1				
Martin, Ron	GAM Super Sr. (	10:40AM	10				
McComas, Greg	GAM Super Sr. (	10:00AM	10				
Moore, Terry	GAM Legends (€	9:40AM	1				
Ochsankehl, Mark	GAM Super Sr. (	10:10AM	1				
Parker, Michael	GAM Super Sr. (	9:50AM	10				
Perrine, Ron	GAM Super Sr. (	9:00AM	10				
Potter, Keith	GAM Super Sr. (	9:30AM	10				
Quitiquit, Gary	GAM Super Sr. (	10:10AM	10				
Raymond, Mike	GAM Super Sr. (	10:10AM	1				
Reifert, Fritz	GAM Super Sr. (	9:20AM	10				
Rex Jr., Tom	GAM Super Sr. (	10:20AM	10				



# Pace of Play Matrix



Hole	1	2	3	4	5	6	7	8	9
Par	5	5	3	4	4	4	3	4	4
Time	15	16	13	14	14	14	13	15	15

Hole	10	11	12	13	14	15	16	17	18
Par	4	5	4	4	4	3	3	4	4
Time	14	18	15	14	14	13	13	14	15

**Turn Time**  
9 - 10: 2  
18 - 1: 2

**Tue, July 21**

Tee Time	Players	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Group 1 9:00 AM # 1	Kerry Cunningham Richard Burke	9:15	9:31	9:44	9:58	10:12	10:26	10:39	10:54	11:09	11:25	11:43	11:58	12:12	12:26	12:39	12:52	1:06	1:21
Group 2 9:10 AM # 1	Terry Westbrook Larry Yachcik	9:25	9:41	9:54	10:08	10:22	10:36	10:49	11:04	11:19	11:35	11:53	12:08	12:22	12:36	12:49	1:02	1:16	1:31
Group 3 9:20 AM # 1	J. Lee Juett Brian Manoogian Dick Bachtel	9:35	9:51	10:04	10:18	10:32	10:46	10:59	11:14	11:29	11:45	12:03	12:18	12:32	12:46	12:59	1:12	1:26	1:41
Group 4 9:30 AM # 1	George Dillon Thomas Johnson John French	9:45	10:01	10:14	10:28	10:42	10:56	11:09	11:24	11:39	11:55	12:13	12:28	12:42	12:56	1:09	1:22	1:36	1:51
Group 5 9:40 AM # 1	Terry Moore Fred Mann Bob Grant	9:55	10:11	10:24	10:38	10:52	11:06	11:19	11:34	11:49	12:05	12:23	12:38	12:52	1:06	1:19	1:32	1:46	2:01
Group 6 9:50 AM # 1	Claud Johnston* Mark Cykowski Mike Kukes*	10:05	10:21	10:34	10:48	11:02	11:16	11:29	11:44	11:59	12:15	12:33	12:48	1:02	1:16	1:29	1:42	1:56	2:11
Group 7 10:00 AM # 1	Charles Guyselman Frank Sheckell Robert Glotzhober	10:15	10:31	10:44	10:58	11:12	11:26	11:39	11:54	12:09	12:25	12:43	12:58	1:12	1:26	1:39	1:52	2:06	2:21
Group 8 10:10 AM # 1	Mike Raymond Pete Walz Mark Ochsankohl	10:25	10:41	10:54	11:08	11:22	11:36	11:49	12:04	12:19	12:35	12:53	1:08	1:22	1:36	1:49	2:02	2:16	2:31
Group 9 10:20 AM # 1	Stephen Davis Ian Harris	10:35	10:51	11:04	11:18	11:32	11:46	11:59	12:14	12:29	12:45	1:03	1:18	1:32	1:46	1:59	2:12	2:26	2:41
Group 10 10:30 AM # 1	Ed Borio Bill Vandermass Rick Herpich	10:45	11:01	11:14	11:28	11:42	11:56	12:09	12:24	12:39	12:55	1:13	1:28	1:42	1:56	2:09	2:22	2:36	2:51
Group 11 9:00 AM # 10	Chas Fleetham Ron Perrine	11:27	11:43	11:56	12:10	12:24	12:38	12:51	1:06	1:21	9:14	9:32	9:47	10:01	10:15	10:28	10:41	10:55	11:10



# Pace of Play Matrix



Hole	1	2	3	4	5	6	7	8	9
Par	5	5	3	4	4	4	3	4	4
Time	15	16	13	14	14	14	13	15	15

Hole	10	11	12	13	14	15	16	17	18
Par	4	5	4	4	4	3	3	4	4
Time	14	18	15	14	14	13	13	14	15

<u>Turn Time</u>
9 - 10: 2
18 - 1: 2

**Tue, July 21**

Tee Time	Players	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Group 12 9:10 AM # 10	Dan Hughes Donald Simmons Jim Hegarty	11:37	11:53	12:06	12:20	12:34	12:48	1:01	1:16	1:31	9:24	9:42	9:57	10:11	10:25	10:38	10:51	11:05	11:20
Group 13 9:20 AM # 10	Greg Kilbourn Jim Jakubowski Fritz Reifert	11:47	12:03	12:16	12:30	12:44	12:58	1:11	1:26	1:41	9:34	9:52	10:07	10:21	10:35	10:48	11:01	11:15	11:30
Group 14 9:30 AM # 10	John Kalo Keith Potter Mike Kohn	11:57	12:13	12:26	12:40	12:54	1:08	1:21	1:36	1:51	9:44	10:02	10:17	10:31	10:45	10:58	11:11	11:25	11:40
Group 15 9:40 AM # 10	Mike Fedewa Craig John Michael Dutzy	12:07	12:23	12:36	12:50	1:04	1:18	1:31	1:46	2:01	9:54	10:12	10:27	10:41	10:55	11:08	11:21	11:35	11:50
Group 16 9:50 AM # 10	Scott Bitters Craig Camalo Michael Parker	12:17	12:33	12:46	1:00	1:14	1:28	1:41	1:56	2:11	10:04	10:22	10:37	10:51	11:05	11:18	11:31	11:45	12:00
Group 17 10:00 AM # 10	Greg McComas Andy Cusack Paul Fiedorek	12:27	12:43	12:56	1:10	1:24	1:38	1:51	2:06	2:21	10:14	10:32	10:47	11:01	11:15	11:28	11:41	11:55	12:10
Group 18 10:10 AM # 10	Ray Emsley Gary Quitiquit Jeffrey Sheak	12:37	12:53	1:06	1:20	1:34	1:48	2:01	2:16	2:31	10:24	10:42	10:57	11:11	11:25	11:38	11:51	12:05	12:20
Group 19 10:20 AM # 10	Robert Roehrig Pete Saputo Tom Rex Jr.	12:47	1:03	1:16	1:30	1:44	1:58	2:11	2:26	2:41	10:34	10:52	11:07	11:21	11:35	11:48	12:01	12:15	12:30
Group 20 10:30 PM # 10	Tony Snow James Colson Jerry Heiss	12:57	1:13	1:26	1:40	1:54	2:08	2:21	2:36	2:51	10:44	11:02	11:17	11:31	11:45	11:58	12:11	12:25	12:40
Group 21 10:40 AM # 10	Bradley Spitz Ron Martin Craig Van Assen	1:07	1:23	1:36	1:50	2:04	2:18	2:31	2:46	3:01	10:54	11:12	11:27	11:41	11:55	12:08	12:21	12:35	12:50

## **GAM PACE OF PLAY POLICY**

In order to enhance the GAM tournament experience there has to be motivation for players to want to play at the prescribed pace or better, walk faster between shots and keep up with the group in front of them. The incentive behind this policy is that penalty strokes will be assessed if participants do not play within this policy's parameters.

### **PACE OF PLAY PRINCIPLES**

1. The GAM may time all players at any time
2. Always play ready golf
3. Your position relative to the group in front of you is your responsibility, the group behind you is the GAM's responsibility

### **PACE OF PLAY POLICY**

At each competition, the Tournament Committee will determine the maximum allotted time (Time Par) each group is permitted to play each hole and the stipulated round. The stipulated round is complete when the last player in the group completes play of the final hole and the flagstick is replaced.

### **LEAD GROUP(S)**

The lead group(s) must finish their stipulated round within the maximum allotted time established by the committee. If they finish over the maximum allotted time each player may be assessed a penalty to their score for the final hole.

- Exception: If the lead group is held up by play that was sent out before them or that began on the opposite tee, they will be exempt from the pace of play penalty if they finish over their allotted time but less than 13 minutes behind of the group ahead of them.
- See exemptions from penalty.

### **FOLLOWING GROUPS**

Any subsequent group must finish their stipulated round within the maximum allotted time established by the committee. If they finish over the maximum allotted time, they must finish not more than **13** minutes behind the group ahead of them. If they finish over the maximum allotted time and more than **13** minutes behind the group ahead of them, each player in the group may be assessed a penalty to their score for the final hole.

### **GROUP & INDIVIDUAL WARNINGS**

Groups that are noted as being over Time Par and out of position during a round will receive a Group Warning from a GAM Rules Official. At this point, the group must work to get back under Time Par or in position. In addition, individuals will also be timed. Recorded individual times of over 40 seconds will subject that player to penalty.

In the event that a group is under Time Par and out of position, individuals will be timed and any player that has recorded a time of 40 seconds will receive an Individual Warning. Following the issuing of an Individual Warning, that player will be subject to penalty for any further recorded times of over 40 seconds. Individual penalties may be assessed during the round.

### **TIMING**

Timing of a player's stroke will begin when they have had reasonable opportunity to reach their ball, it is their turn to play and they can play without interference or distraction. Time spent determining yardage will count as part of the time taken for the stroke. **The GAM will be enforcing the USGA recommendation found in Rule 5.6b, stating that the player make a stroke in no more than 40 seconds after he or she is able to play without interference and distraction.** Also per Rule 5.6b, a player should usually be able to play more quickly than that and is encouraged to do so.

### **EXEMPTIONS FROM PENALTY**

If a group does not finish within its Time Par and out of position due to circumstances beyond its control or any other circumstances which the committee deems to be exceptional, the Committee may be justified in waiving the penalty.

If GAM Staff or a GAM Rules Official identifies that a player or players in the group are a cause of the group failing to maintain pace of play and determines other players are playing well within the requirements of this policy, those meeting the requirements of this policy may be absolved from penalty.

**THE GAM RESERVES THE RIGHT TO TIME ALL PLAYERS AT ANY TIME  
THE GAM RESERVES THE RIGHT TO REVIEW ALL PENALTY SITUATIONS**





## 2020 Quick Rules Reference Guide

### Rule 14.3b – Ball Must Be Dropped in Right Way

1. The ball must be dropped straight down from knee height (See Diagram 14.3b)
2. The ball must be dropped in and come to rest in the relief area (See Diagram 14.3c)

### Rule 16 – Immovable Obstructions; Abnormal Course Conditions (See Diagrams 16.1a-d)

1. There must be interference with lie of ball, stance, or area of intended swing.
2. Determine the nearest point of complete relief using the club the player would use if the obstruction/abnormal course condition weren't there. (i.e. 150 yard 7 iron)
3. Measure one club-length (using longest club that is not a putter) from the nearest point of complete relief (reference point), not nearer the hole than the reference point.
4. Free drop – no penalty.
5. After drop, if the exact same condition from which relief was taken still interferes, start over.

### Rule 17 – Penalty Areas

1. Yellow Penalty Area – 1 stroke penalty (See Diagram #1 17.1d)
  - a. Play the ball as it lies without penalty
  - b. Go back to where the player last played from – 1 stroke
  - c. Drop behind penalty area, keeping the point where the ball last crossed the edge of the penalty area directly between the flagstick and the reference point which determines the relief area in which the player drops the ball.
2. Red Penalty Area – 1 stroke penalty (See Diagram #2 17.1d)
  - a. Play the ball as it lies without penalty
  - b. Go back to where the player last played from – 1 stroke
  - c. Drop behind penalty area, keeping the point where the ball last crossed the edge of the penalty area directly between the flagstick and the reference point which determines the relief area in which the player drops the ball.
  - d. Drop within two club-lengths of the point where he last crossed the edge of the penalty area – 1 stroke

### Rule 18 – Provisional Ball

1. If played solely in the belief original ball is in a penalty area, the provisional ball becomes the ball in play under penalty of stroke and distance.
2. If played without announcement, the “provisional” ball becomes the ball in play under penalty of stroke and distance.
3. If the original ball is found before the end of the three-minute search time, the PROVISIONAL MUST BE PICKED UP.
4. If the original ball is found in a penalty area, or it is known or virtually certain that the ball is in a penalty area, the player must either play the ball as it lies or take penalty relief under Rule 17.1d.
5. The player may continue to play the provisional ball without it losing its status as a provisional ball so long as it is played from a spot that is the same distance or farther from the hole than where the original ball is estimated to be.

### Rule 19 – Unplayable Ball – 1 stroke penalty (See Diagram 19.2)

1. Go back to where the player last played from.
2. Drop within in the relief area two club-lengths of where the ball lies unplayable, no closer to the hole.
3. Keep the point where the ball lies unplayable directly between the flagstick and the reference point which determines the relief area in which the player drops the ball.– may go back as far as the player wants.
4. Unplayable ball in bunker MUST be dropped in bunker – 1 stroke penalty (see #5)
5. **IF THE BALL IS IN A BUNKER**, the player may, under a penalty of two strokes, take back-on-the-line relief, keeping the point where the ball lies in the bunker directly between the flagstick and the reference point which determines the relief area in which the player drops the ball. (See Diagram 19.3)

### Virtual Certainty

1. To be virtually certain on something occurring is to consider the event in question at least 95% likely to have happened or there is conclusive evidence that the event in question happened to the player's ball, such as when the player or other witnesses saw it happen.